

OPEN SOURCE NETWORKING DAYS

Singapore

Microservices & K8S

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Agenda

- Microservices introduction
- Containers
- Container Management
- Kubernetes architecture
- Adoption challenges for microservices
- Container Networking
- Service Mesh
- Key Takeaways
- Experiences in integrating ODL with microservices
- Experiences with ODL CNI plugins and COE
- Q&A

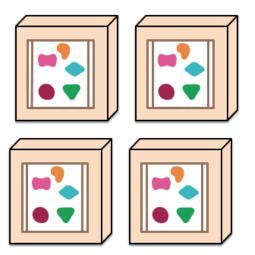


Microservices

A monolithic application puts all its functionality into a single process...



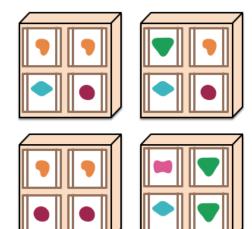
... and scales by replicating the monolith on multiple servers



A microservices architecture puts each element of functionality into a separate service...



... and scales by distributing these services across servers, replicating as needed.



Reference / Image credit : https://martinfowler.com/articles/microservices.html



Containers

- Microservices is an architectural guidance for building apps
- Apps can be built as
 - Services on a single OS on a bare-metal [Issues: Services can have conflicting library versions. Dependency management is an issue]
 - Each service in a VM [Issues: Compute utilization unoptimized]
 - Each service in a container
 - · Lightweight and isolated execution environment
 - Consistent environment across development, test, staging and production
 - Granular control on workload placement
 - Better options for horizontal scaling
 - Improved resource utilization
- Microservices does not dictate use of containers (Eg. Netflix)
 - But containers are a great way to decompose large applications



The need for container management

- Services will always have failures. Create a resilient system to deal with issues, rather than targeting to develop perfect microservice components
- "Pet" vs "Cattle" approach
- Typical management functions
 - Configure / Deploy
 - Upgrade
 - Scale
 - Discover
 - Load Balance
 - Network
 - Decide Placement
 - Federate

- Authenticate
- Predict resource needs
- Manage life-cycle
- Manage quota
- Monitor
- Query
- Health-check



Kubernetes Architecture

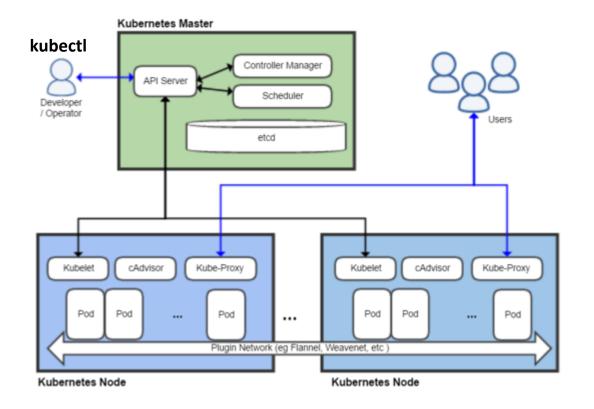




Image credit : https://en.wikipedia.org/wiki/Kubernetes

Challenges with microservices adoption

• Existing applications and VNFs almost need a rewrite/reorganize to migrate to the microservices architecture model. Needs huge investments



- Increased East-West network traffic between components because of the distributed model
- Difficulty in enforcing security/policy, because of the large attack surface



Container Networking - Introduction

- Single Host
 - Docker models (Bridge, Host, Container)
 - Linux MACVLAN / IPVLAN
 - Direct attachment to SRIOV
- Multi Host
 - L2 Flannel
 - L3 Calico
- External world interaction
- IP address management
- Port allocation

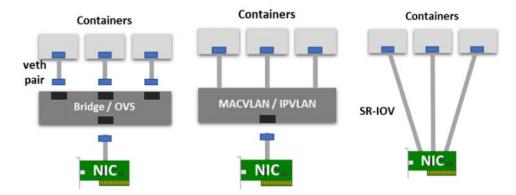
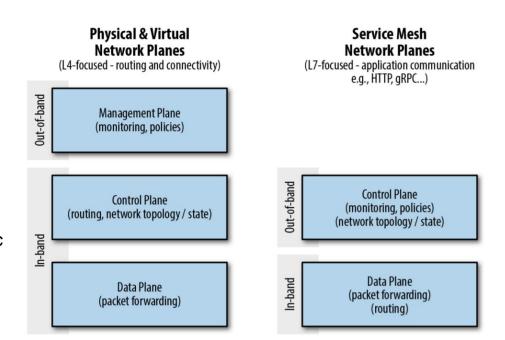


Image credit : https://thenewstack.io/hackers-guide-kubernetes-networking/



Application Networking requirements

- Application networking needs (L7)
 - Discover services
 - Handle timeouts / retries
 - Load balance / rate-limit
 - Implement circuit-breakers
 - Distributed tracing
- Service Mesh
 - Separate network functions from business logic
 - Push network-functions into infra
 - Facilitates fault & latency injection





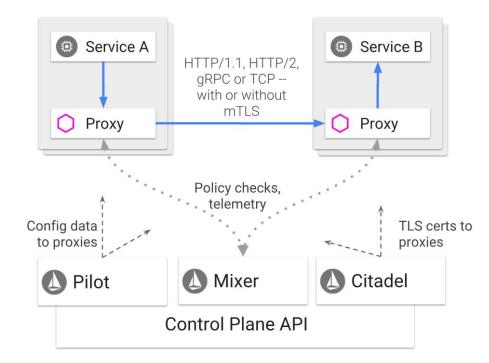


Image credit : https://istio.io/docs/concepts/what-is-istio/arch.svg

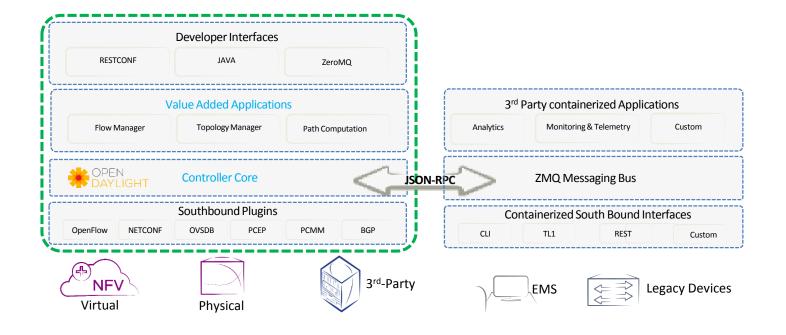


Key Takeaways

- Containers are a great way to decompose large applications
- Container orchestration/management needed to operate container based applications at scale
- Service Mesh is an essential component of microservices development
 - Policy/Security
 - Observability
 - Uniformity



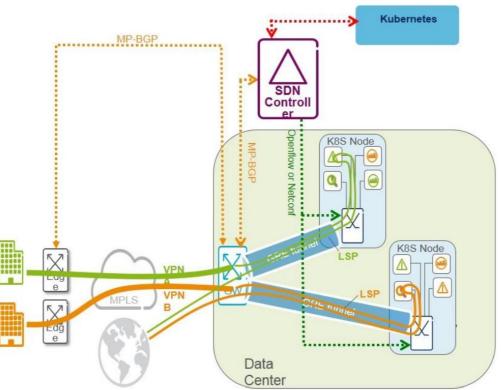
ODL integration with microservices bus





Container Networking Challenges

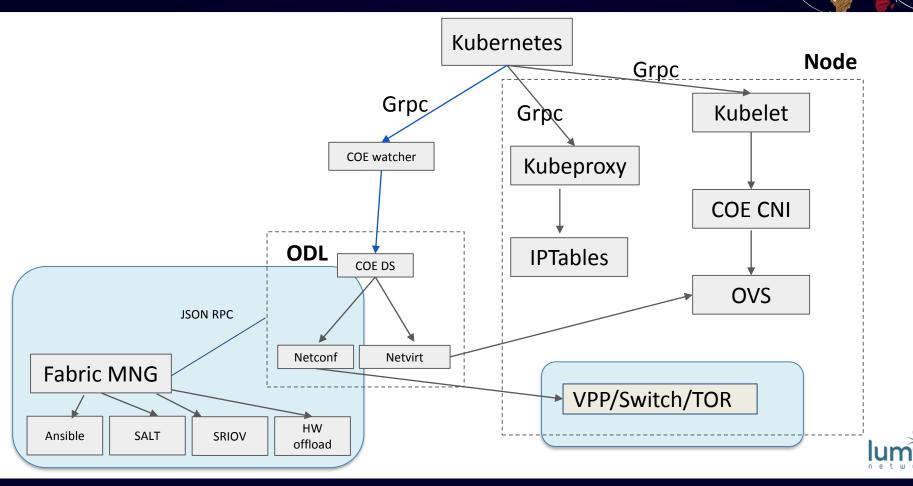
- Currently built for homogenous, high throughput, enterprise-centric application clusters
- Needs more tweaking for L2/L3 usecases of Telcos
- Enabling container orchestration frameworks to access and leverage the advanced networking capabilities of commercial switch vendors is desirable
- Operators don't want to give up key capabilities in one area of the system (networking) for gains in another (compute)

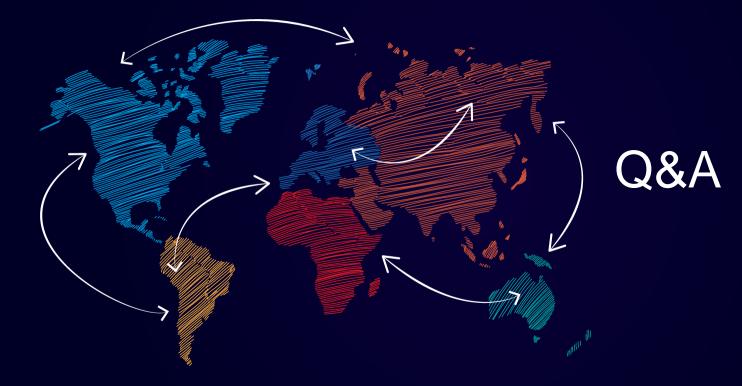


Reference / Image credit : https://github.com/ligato/networkservicemesh



Extensions to Opendaylight COE for physical underlay





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