



## How the Yocto Project addressed **Comcast RDK scalability issues**

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### **Agenda**

- What is the Yocto Project?
- What is the RDK?
- Scalability issues, Yocto Project to the rescue!
- Collaboration benefits

#### **About us**



- Yocto Project
  Community Manager
- @Linaro
- Designed/implemented Yocto Project based RDK



- RDK architect
- OpenEmbedded and Yocto Project maintainer
- Yocto Project TSC member

What is the Yocto Project?

#### What is the Yocto Project?



The Yocto Project is a set of templates, tools and methods that help you build custom Linux-based systems.

#### The Yocto Project

- An open source, collaborative project
  - hosted by the Linux Foundation in 2010
  - Project architect is Richard Purdie.
  - Based on OpenEmbedded which started in 2003.
- Support all platforms:
  - ARM, x86, PPC, MIPS
- The de facto industry standard "tool kit" for building custom embedded Linux operating systems with
  - over 50% market share by volume
  - over 80% market share by revenue
  - Released twice a year (April and October)

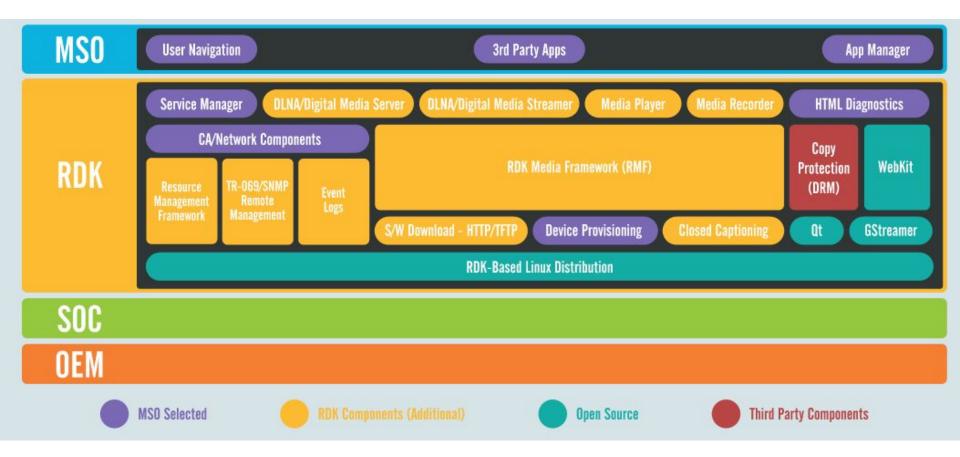
## Why?

#### Spend less time on things that bring no value to your business:

- up-to-date recipes for thousands of packages
- Quickly build an entire Linux system from source, using a validated set of packages (toolchain, busybox, libc, init system...)
- Built in support for package management
- Predictable and reproducible builds
- Provides set of standard tools and build guidelines.
  - reuse across projects or organizations
  - autobuilders/bots
  - Helps manage adherence to Open Source Licensing
  - Minimal dependencies on host and users
- Flexibility and customization:
  - Configure the system at will.

What is the RDK?

#### **RDK Video software stack**

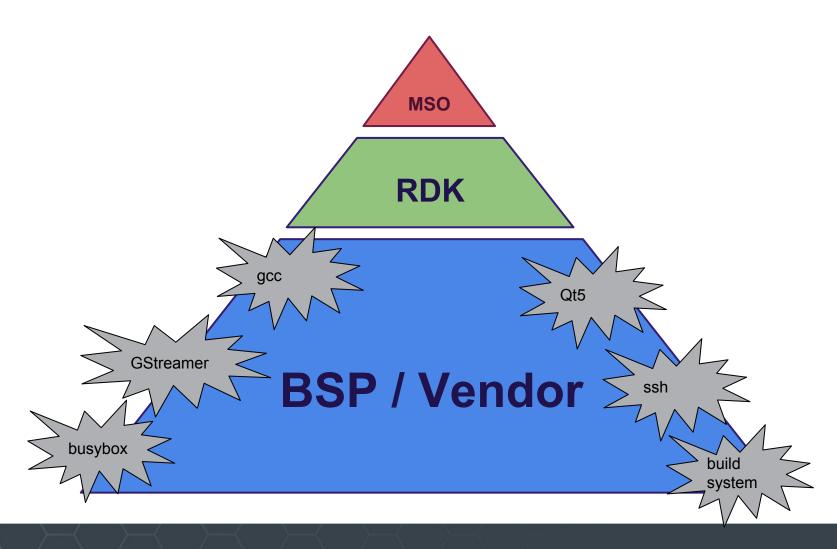


Scalability issues, and Yocto Project to the rescue

#### RDK 1.x: why the need for change?

- Legacy RDK build system
  - started with a trivial script
  - grew into a very complex "program"
- Difficult to use,
  - lack of documentation
- Difficult to maintain and satisfy the scalability of RDK community
- Very slow upgrade of standard open source core components
  - security
  - bugs
  - improvements

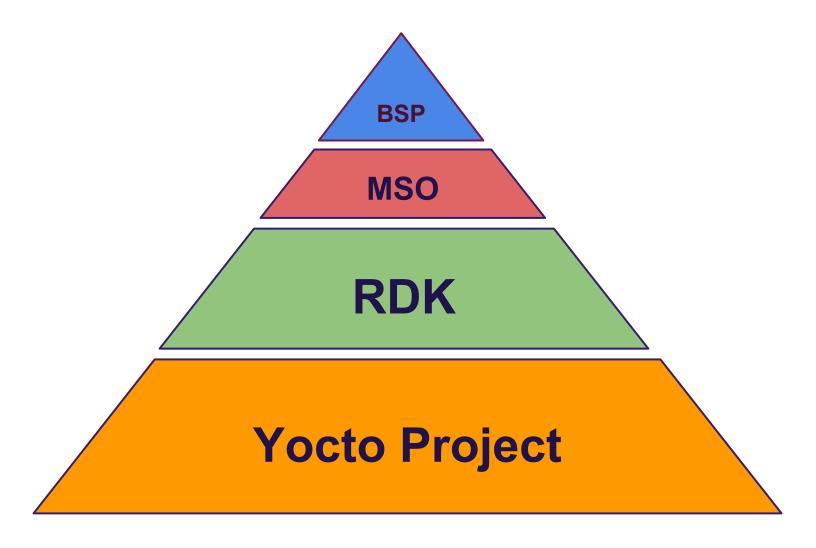
## **RDK1.x**: the BSP problem



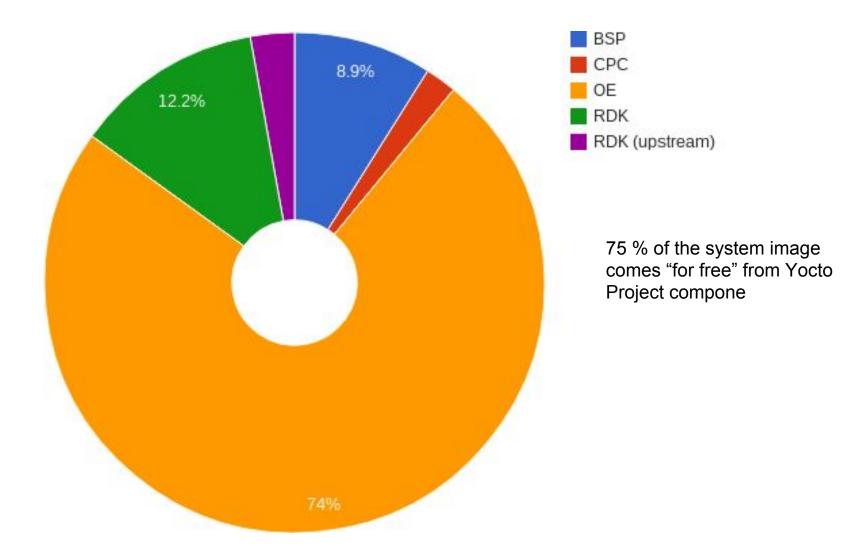
#### Migration to Yocto Project: goals

- RDK unification
- Clear separation of ownership and responsibilities
- Yocto Project as a foundation for RDK
  - rely on well supported (and existing!) recipes
  - maintenance and security updates
- Simplified and consistent build infrastructure
- Upgradability
- Reduce cost of entry for new vendor

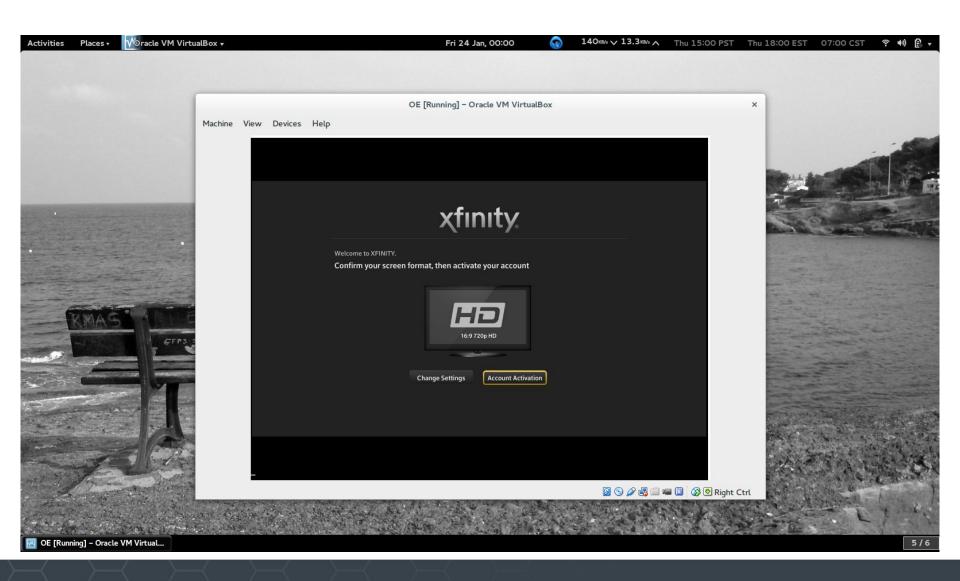
### **RDK2.x layer architecture**



### RDK2.x: origin of software components



#### **Bonus track: the RDK Emulator**



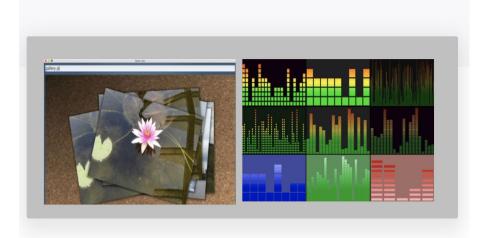
### **Collaboration Benefits**

#### **Yocto Project RDK benefits**

- Build "on the shoulders of giants"
- Standard distribution and build tools
  - Reduce fragmentation and differentiation across SoCs in areas that don't matter
  - Reduce entry barrier for newcomers in the RDK community
  - Benefits from development, innovation and support from the entire Yocto Project ecosystem
  - Thousands of components already pre-integrated
- Standard BSP deliveries
  - Homogeneous across all RDK SoC vendors
  - BSP layer can be made independent of RDK, and can be reused for any OpenEmbedded based project

#### Benefits ... RDK 3.0

- RDK has gained sharper Innovation focus
  - Westeros Embedded Wayland Compositor
  - Spark UI
    - http://www.sparkui.org//index.html
  - Firebolt SDK
    - Application Development Kit for RDK
  - Optimized Embedded Browser Framework (WPE)
  - Secure Video playback
  - OpenCDM



#### Benefits...

- RDKs Horizontal Scale (<a href="https://rdkcentral.com/projects/">https://rdkcentral.com/projects/</a>)
  - Some of known Profiles
  - RDK-V Video Clients and gateways
  - RDK-B Broadband, edge gateways
    - DOCSIS, EPON, GPON
  - RDK-C Smart Security Cameras
  - ...
  - Add yours

#### **Daily Driver Benefits...**

- Reduced build times (~3x)
  - trusted incremental builds
- Lot of Documentation
  - Eases Developer Onboarding
- Open Source Community
  - Better Chances of finding developers
- Licensing tools
  - Help in compliance
- Testing Infrastructure
  - Indirect benefits
- Security patches
  - Backports



**Questions and Answers** 

# Thank you for your attention