

Packet Walk(s) In Kubernetes

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About

About Big Switch

 We are in the business of "Abstracting Networks" (As one Big Switch) using Open Networking Hardware

About Me

 Spent 4 years in Engineering building our products. Now in Technical Product Management



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Agenda

Intro: K8S Networking

- Namespace/Pods/CNIs?
- What's that "Pause" Container really do?
- Flannel: Intro / Packet Flows
- Exposing Services

Calico: Networking

- Architecture
- IP-IP Mode (Route formation / Pod-topod communication / ARP Resolution/ Packet Flow)
- BGP Mode (Peering requirements/ Packet Flow)

Cilium: Networking

- Architecture
- Overlay Network Mode (Configuration/ Pod-to-pod communication/ Datapath / ARP Resolution/ Packet Flow)
- Direct Routing Mode

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Namespaces

- Linux kernel has 6 types of namespaces: pid, net, mnt, uts, ipc, user
- Network namespaces provide a brand-new network stack for all the processes within the namespace
- That includes **network interfaces**, **routing tables** and **iptables rules**





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Pods

- Lowest common denominator in K8S. Pod is comprised of one or more containers along with a "pause" container
- Pause container act as the "parent" container for other containers inside the pod. One of it's primary responsibilities is to bring up the network namespace
- Great for the redundancy: Termination of other containers do not result in termination of the network namespace

[root@Master1 ~]# NAME nginx-deployment-	* kubectl get pods 76bf4969df-5xzv7	namesp READY 1/1	ace web – STATUS Running	o wide AGE 7m53s	IP 172.31.15	5.17	NODE Worker-1	
[root@Worker-1 ~]# CONTAINER ID 3490bfce728 2ef012ea5db0	docker ps IMAGE docker.io/nginx@sl k8s.gcr.io/pause:	na256 ' 3.1 '	COMMAND "nginx -g "/pause"	'daemon o	CREA ff" 47 s 57 s	TED econds econds	ago ago	NAMES k8s_nginx_nginx-deployment k8s_POD_nginx-deployment



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Accessing Pod Namespaces

- Multiple ways to access pod namespaces
- 'kubectl exec --it'
- 'docker exec --it'
- nsenter ("namespace enter", let you run commands that are installed on the host but not on the container)

<pre>[root@worker-1 ~]# docker ps CONTAINER ID IMAGE COMMAND 5b54f2a44c3b d8233ab899d4 "sleep 360 43e42c45522b k8s.gcr.io/pause:3.1 "/pause"</pre>	CREATED NAMES 35 minutes ago k8s_busybox_busybox0-6hc7c 10 hours ago k8s_POD_busybox0-6hc7c
<pre>[root@worker-1 ~]# docker inspect -f '{{.State.Pid}}' 5b54f2a44c3b 21388 [root@worker-1 ~]* nsenter -t 21388 -n ip a 1: lo: _LOOPBACK,UP;LOWER_UP> mtu 05550 quisc noqueue state UNKNOWN qlen 1000 link/loopback 00:00:00:00:00:00 brd 00:00:00:00:00:00 ipert 127 0 0 1/0 score best lo </pre>	<pre>[root@worker-1 ~]# docker inspect -f '{{.State.Pid}}' 43e42c45522b 8112 [root@worker-1 ~]# nsenter -t 8112 -n ip a 1: lo: <l00pback,up,lower_up> mtu 65536 qdisc noqueue state UNKNOWN qlen 1000</l00pback,up,lower_up></pre>
<pre>inet 127.0.0.1/8 scope nost to valid_ltf forever preferred_ltf forever inet6 ::1/128 scope host valid_ltf forever preferred_ltf forever 17: eth0@if18: <br0adcast,multicast,up,lower_up> mtu 1500 qdisc noqueue state UP link/ether fa:4d:26:0b:4a:C7 brd ff:ff:ff:ff:ff:ff link-netnsid 0 inet 192.168.1.196/32 brd 192.168.1.196 scope global eth0 valid_ltf forever preferred_ltf forever inet6 fe80::f84d:26ff:fe0b:4a:C7/64 scope link valid_ltf forever preferred_ltf forever</br0adcast,multicast,up,lower_up></pre>	<pre>infet 127.0.0.1/0 scope nost to valid_lft forever preferred_lft forever inet6 ::1/128 scope host valid_lft forever preferred_lft forever 17: eth0@if18: <broadcast,multicast,up_lower_up> mtu 1500 qdisc noqueue state link/ether fa:4d:26:0b:4a:c7 brd ff:ff:ff:ff:ff:ff link-netnsid 0 inet 192.168.1.196/32 brd 192.168.1.196 scope global eth0 valid_lft forever preferred_lft forever inet6 fe80::18dd:26ff:e0b:4a:C7 64 scope link valid_lft forever preferred_lft forever</broadcast,multicast,up_lower_up></pre>
[root@worker-1 ~]#	[root@worker-1 ~]#

Both containers belong to the same pod => Same Network Namespace => same 'ip a' output



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Container Networking Interface : CNI

- Interface between container runtime and network implementation
- Network plugin implements the CNI spec. It takes a container runtime and configure (attach/detach) it to the network
- CNI plugin is an executable (in: /opt/cni/bin)
- When invoked it reads in a JSON config & Environment Variables to get all the required parameters to configure the container with the network





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Flannel

Intro

- To make networking easier, Kubernetes does away with port-mapping and assigns a unique IP address to each pod
- If a host cannot get an entire subnet to itself things get pretty complicated
- Flannel aims to solve this problem by creating an overlay mesh network that provisions a subnet to each server







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Felix

- The primary Calico agent that runs on each machine that hosts endpoints.
- Responsible for programming routes and ACLs, and anything else required on the host

Bird

- BGP Client: responsible of route distribution
- When Felix inserts routes into the Linux kernel FIB, Bird will pick them up and distribute them to the other nodes in the deployment



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Architecture

- Felix's primary responsibility is to program the host's iptables and routes to provide the connectivity to pods on that host.
- Bird is a BGP agent for Linux that is used to exchange routing information between the hosts. The routes that are programmed by Felix are picked up by bird and distributed among the cluster hosts





*etcd/confd components are not shown for clarity

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Default Configuration

Node-to-node mesh

• IP-IP encapsulation

[root@calico-node-18121 ~]# calicoctl node status Calico process is running.							
IPv4 BGP status	IPv4 BGP status						
PEER ADDRESS	PEER TYPE	STATE	SINCE	INF0			
35.35.35.122	node-to-node mesh	up	2019-03-20	Established			



25.25.25.121



[root@calico-node-18122 ~]# calicoctl node status Calico process is running.

IPv4 BGP status

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PEER ADDRESS	PEER TYPE	STATE	SINCE	INFO	ļ
25.25.25.121	node-to-node mesh	up	2019-03-20	Established	ļ
					*



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Calico	<pre>\$ kubectl get pods -n test -o wide NAME READY STATUS RESTARTS busybox0-4ldqp 1/1 Running 0 busybox0-c4bl8 1/1 Running 0</pre>	AGE IP NODE 13s 192.168.83.67 calico-node-18121 13s 192.168.243.2 calico-node-18122
CallCO	<pre>\$ calicoctl get wep -n test -o wide NAMESPACE WORKLOAD NODE test busybox0-4ldqp calico-node-1812 test busybox0-c4bl8 calico-node-1812</pre>	NETWORKS INTERFACE veth interfaces 21 192.168.83.67/32 cali4e7dc5a6ea0 22 192.168.243.2/32 cali596577171e6
 Pod-to-Pod Communication Brought up 2 pods "calicoctl get wep" ("workloadendpoints") shows the endpoints in calico end 	root bond0 iptables tunl0 192.168.83.64 cali-x pod1 eth0 192.168.83.67	root bond0 iptables tunl0 192.168.243.0 cali-y pod2 eth0 192.168.243.2
	Node-121	Node-122
	25.25.25.121	35.35.122
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ARP Resolution

- How does ARP gets resolved?
- pod1 & pod2 default route is pointing to private IPv4 "169.254.1.1"



\$ kubectl exec busybox0-4ldqp -n test -- ip route



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Development & Innovatio		
Calico	No more tunlo. Pod routes a	n n nmask Flags Metric Ref Use Iface 5.255.255.0 U 0 0 0 5.255.255.0 UG 0 0 0 0 5.255.255.0 UG 0 0 0 0 0 5.255.255.0 UG 0 0 0 0 0 0 5.255.255.192 U 0 0 0 * • • 5.255.255.192 UG 0 0 0 • • •
Non IP-IP • Disable IP-IP Mode. tunl0 interface is not present anymore	root bond0 iptables route table cali-x	root bond0 iptables route table cali-y
 Routes are pointing to the bond0 interface Bring up 2 pods as before \$ calicoct1 get wep -n test -o wide WORKLOAD NODE test busybox0-nyzth calico-no 	pod1 eth0 192.168.83.69 Node-121 NETWORKS INTERFACE calif2c689f4d96	pod2 eth0 192.168.243.4 Node-122 35.35.35.122





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Create a BGP configuration with AS:63400 Create a "global" BGP Peer

Calico

BGP Mode

- Create a global BGP configuration
- Create the network as a BGP Peer (**Assuming an abstracted cloud network. Config will vary depending on vendor)

	<pre>\$ cat def apiVersi kind: BG metadata name: spec: logSev nodeTa</pre>	aultNodeMesh. on: projectca PConfiguratio : default erityScreen: NodeMeshEnabl	yaml lico.org/v3 n Info ed: true	
	asNumb	er: 63400		
oot	\$ calicoc Successfu	tl apply —f d lly applied 1	efaultNodeMesh 'BGPConfigura	.yaml tion resource(s)
ip	\$ calicoc NAME default	tl get bgpcon LOGSEVERITY Info	fig -o wide MESHENABLED true	ASNUMBER 63400

[root@calico-node-18121 ~]# calicoctl node status Calico process is running.

IPv4 BGP status				
PEER ADDRESS	PEER TYPE	STATE	SINCE	INF0
, 35.35.35.122 2.2.2.2	node-to-node mesh global	up up	05:00:33 05:02:40	Established Established

IPv6 BGP status No IPv6 peers found.

[root@calico-node-18121 ~]#

\$ cat bgpGlobalPeer.yaml apiVersion: projectcalico.org/v3 kind: BGPPeer metadata: name: bgppeer-bcf spec: peerIP: 2.2.2.2 asNumber: 63400 \$ calicoctl create -f bgpGlob Successfully created 1 'BGPPeer' resource(s) \$ calicoctl get bgppeer NAME PEERIP NODE ASN bgppeer-bcf 2.2.2.2 (global) 63400

[root@calico-node-18122 ~]# calicoctl node status Calico process is running.

IPv4	BGP	status
------	-----	--------

PEER ADDRESS	PEER TYPE	STATE	SINCE	INF0		
25.25.25.121	node-to-node mesh global	up up	05:00:31 05:04:19	Established Established		
<pre>transformation product 18122 - 1# IPv6 BGP status No IPv6 peers found. Ireatdeplice product 18122 - 1#</pre>						

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Cilium

Architecture

- Cilium Agent, Cilium CLI Client, CNI Plugin will be running on every node
- Cilium agent compiles BPF programs and make the kernel runs these programs at key points in the network stack to have visibility and control over all network traffic in/out of all containers
- Cilium interacts with the Linux kernel to install BPF program which will then perform networking tasks and implement security rules



*etcd/monitor components are not shown for clarity

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Cilium: Networking

Overlay Network Mode

- All nodes form a mesh of tunnels using the UDP based encapsulation protocols: VXLAN (default) or Geneve
- Simple: Only requirement is cluster nodes should be able to reach each other using IP/UDP
- Auto-configured: Kubernetes is being run with the-"--allocate-node-cidrs" option, Cilium can form an overlay network automatically without any configuration by the user

Direct/Native Routing Mode

- In direct routing mode, Cilium will hand all packets which are not addressed for another local endpoint to the routing subsystem of the Linux kernel
- Packets will be routed as if a local process would have emitted the packet
- Admins can use routing daemon such as Zebra, Bird, BGPD. The routing protocols will announce the node allocation prefix via the node's IP to all other nodes.



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 This is also used to derive the VTEP address, so you don't need to run a control plane protocol to distribute these addresses. All you need to have are routes to make the node addresses routable

192.168.2.1 192.168.1.1 [root@cilium-node-18122 ~]# route -n [root@Node-18121 ~]# route -n Kernel IP routing table Kernel IP routing table Destination Gateway Genmask Flags Metric Ref Use Iface Destination Gateway Use Iface Genmask Flags Metric Ref 25.25.25.0 35.35.35.254 255.255.255.0 UG 0 0 bond0 35.35.35.0 25.25.25.254 255.255.255.0 UG 0 bond0 0 192.168.1.0 192.168.2.1 255,255,255,0 UG 0 cilium host 192.168.1.0 192.168.1.1 255.255.255.0 UG Ø 0 cilium_host 0 192.168.2.1 255.255.255.0 UG 192.168.2.0 0 cilium_host 0 Ø 255.255.255.255 UH 192.168.1.1 0.0.0.0 0 0 cilium_host 192.168.2.1 0.0.0.0 255,255,255,255 UH 0 cilium_host 192.168.2.0 192.168.1.1 255.255.255.0 UG 0 0 cilium_host Node-121 Node-122 25.25.25.121 35.35.35.122

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Yes! Back to the Basics...

K8S Networking: Basics

Services

- · Pods are mortal
- Need a higher level
 abstractions: Services
- "Service" in Kubernetes is a conceptual concept. Service is not a process/daemon. Outside networks doesn't learn Service IP addresses
- Implemented through Kube
 Proxy with IPTables rules



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Exposing Services

- If Services are an abstracted concept without any meaning outside of the K8S cluster how do we access?
 - NodePort / LoadBalancer / Ingress etc.

NodePort: Service is accessed via 'NodeIP:port'



Credit: https://medium.com/google-cloud/kubernetes-nodeport-vs-loadbalancer-vs-ingress-when-should-i-use-what-922f010849e0

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Exposing Services

- Load Balancer: Spins up a load balancer and binds service IPs to Load Balancer VIP
- Very common in public cloud environments
- For baremetal workloads: 'MetalLB' (Up & coming project, load-balancer implementation for bare metal K8S clusters, using standard routing protocols)

LoadBalancer: Service is accessed via Loadbalancer



Credit: https://medium.com/google-cloud/kubernetes-nodeport-vs-loadbalancer-vs-ingress-when-should-i-use-what-922f010849e0

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Exposing Services

- **Ingress**: K8S Concept that lets you decide how to let traffic into the cluster
- Sits in front of multiple services and act as a "router"
- Implemented through an ingress controller (NGINX/HA Proxy)



Credit: https://medium.com/google-cloud/kubernetes-nodeport-vs-loadbalancer-vs-ingress-when-should-i-use-what-922f010849e0

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Exposing Services

- Ingress: Network ("Abstracted Network") can really help you out here
- Ingress controllers are deployed in some of your "public" nodes in your cluster
- Eg: **Big Cloud Fabric** (by Big Switch), can expose a Virtual IP in front of the Ingress Controllers and perform Load Balancing/Health Checks/Analytics



<pre>\$ kubectl get podsal</pre>	l-namespaces –o wide				
kube-system	nginx-ingress-controller-5b95b96fb7-r6ltd	1/1	Running	10.2.18.62	kube-1862
kube-system	nginx-ingress-controller-5b95b96fb7-vj88x	1/1	Running	10.2.18.63	kube-1863

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Thanks!

• Repo for all the command outputs/PDF slides: <u>https://github.com/jayakody/ons-2019</u>

• Credits:

- Inspired by Life of a Packet- Michael Rubin, Google (https://www.youtube.com/watch?v=00mvgd7Hg1I)
- Sarath Kumar, Prashanth Padubidry : Big Switch Engineering
- Thomas Graf, Dan Wendlandt: Isovalent (Cilium Project)
- Project Calico Slack Channel: special shout out to: Casey Davenport, Tigera
- And so many other folks who took time to share knowledge around this emerging space through different mediums (Blogs/YouTube videos etc)



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