



Cell-based Architecture

An Emerging Architecture Pattern for Agile Integration

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Objectives

#1 look at: current API-centric

#2 introduce: Cell-based

2

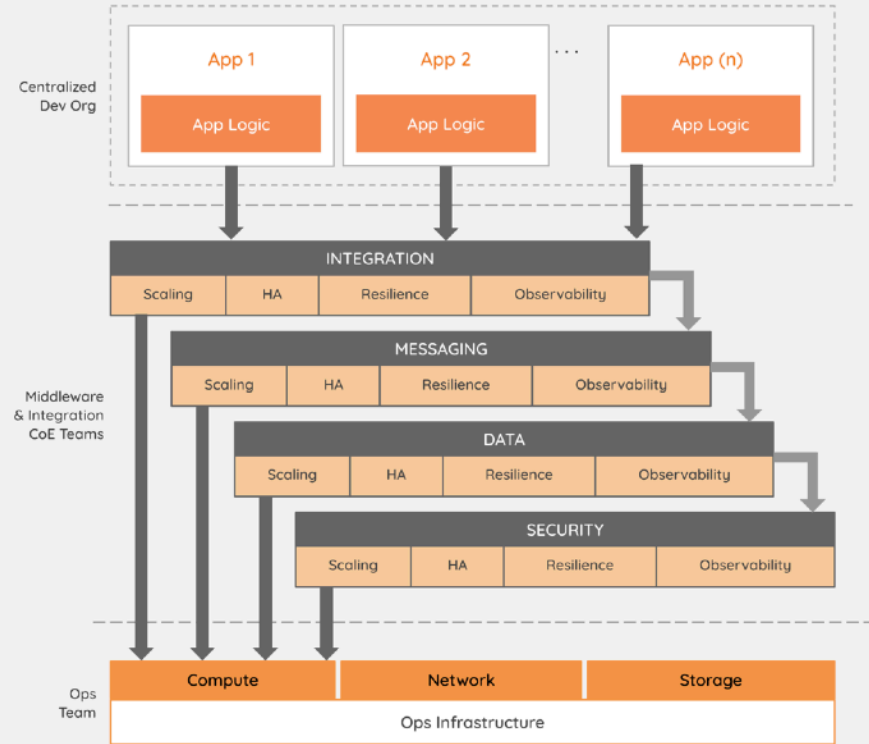
architecture



Motivation



Centralized & Layered



Powerpoint Architects



Reality of the Enterprise



picture credit: <https://www.flickr.com/photos/johnerlandsen/>



Brownfield > Greenfield

Legacy, monolithic

Microservices, sprawl



Reference Implementations





Underutilization of the Technology

Gap: architecture | development | deployment





Dependency management

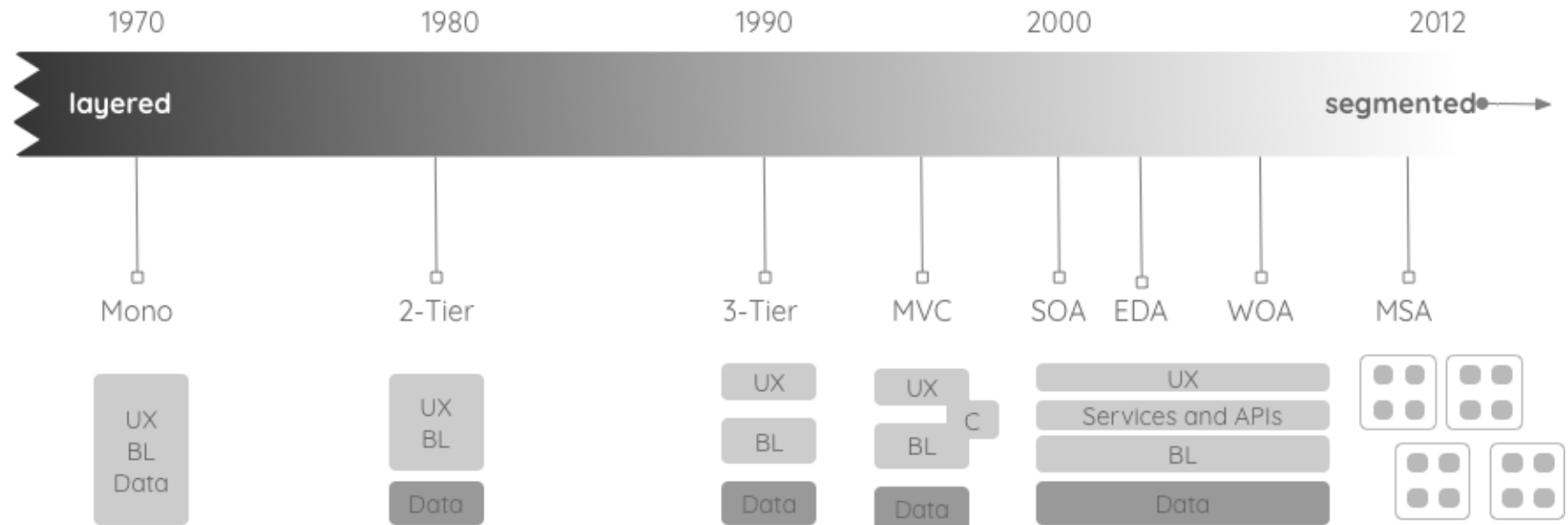


The image is a composite. The background is a photograph of a street scene at dusk. On the left, a concrete mixer truck and a red pickup truck are visible. In the foreground, a car's side-view mirror is shown, reflecting a sunset scene. The sun is low on the horizon, creating a bright orange glow that fills the sky and reflects on the clouds. Silhouettes of power lines and distant hills are visible in the reflection. The text "Architecture Patterns" is written in a white, sans-serif font across the center of the mirror's reflection.

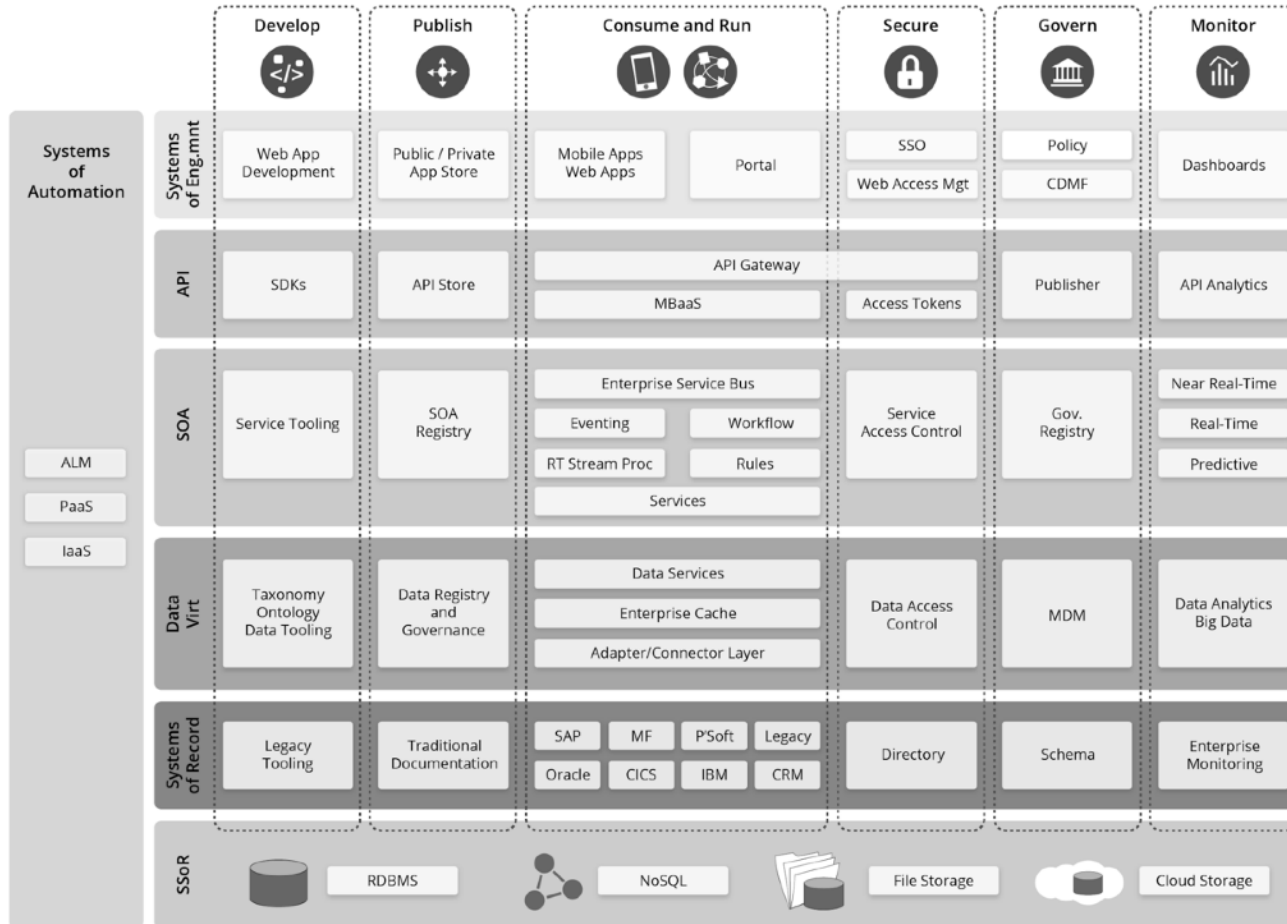
Architecture Patterns



Timeline



Background: Layered Architecture





A platform with an agile team

100 APIs, 60 message flows, 80 services, n DBs

Multi-tenanted, 3 active tenants

First release after 3 years



Rise of Microservices



Pragmatic Microservices

Netflix: APIs



Uber: Edge Gateway



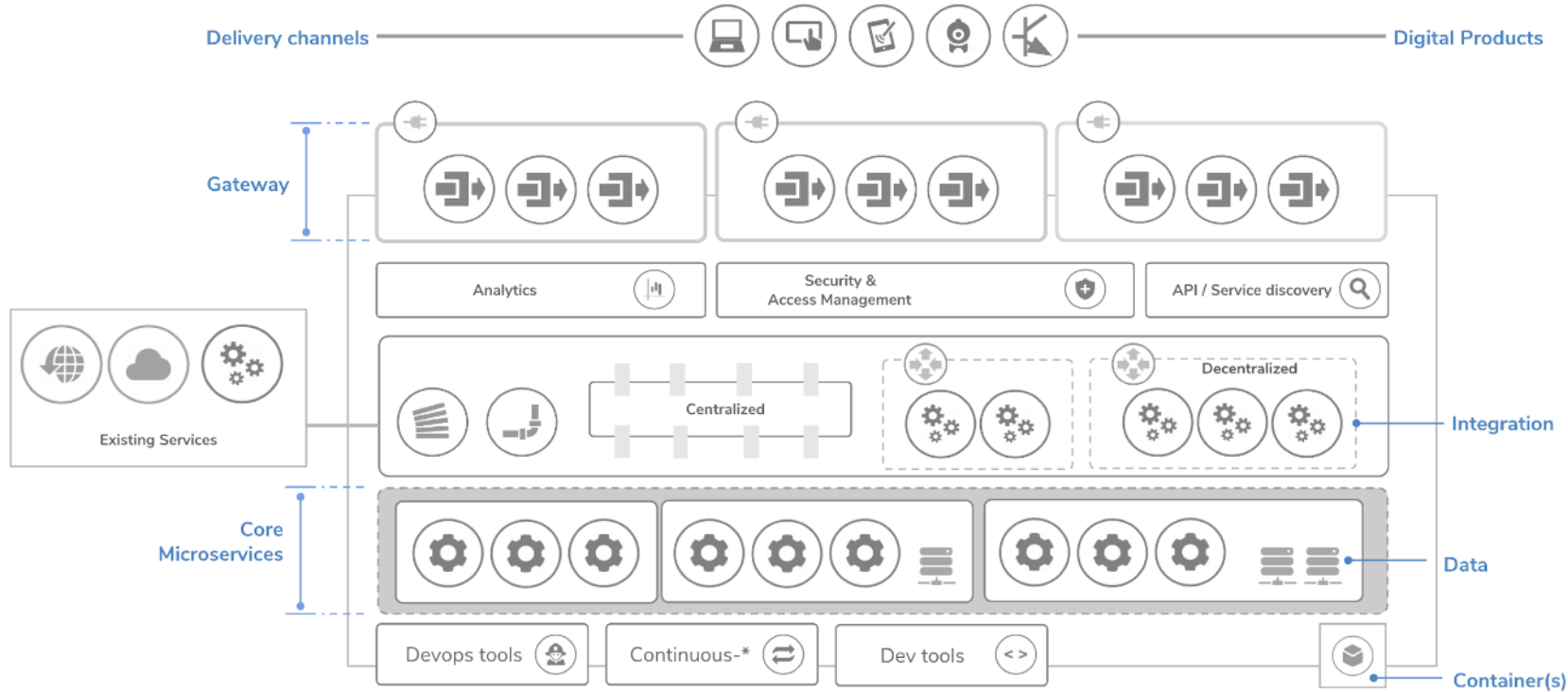
eBay: API Facade



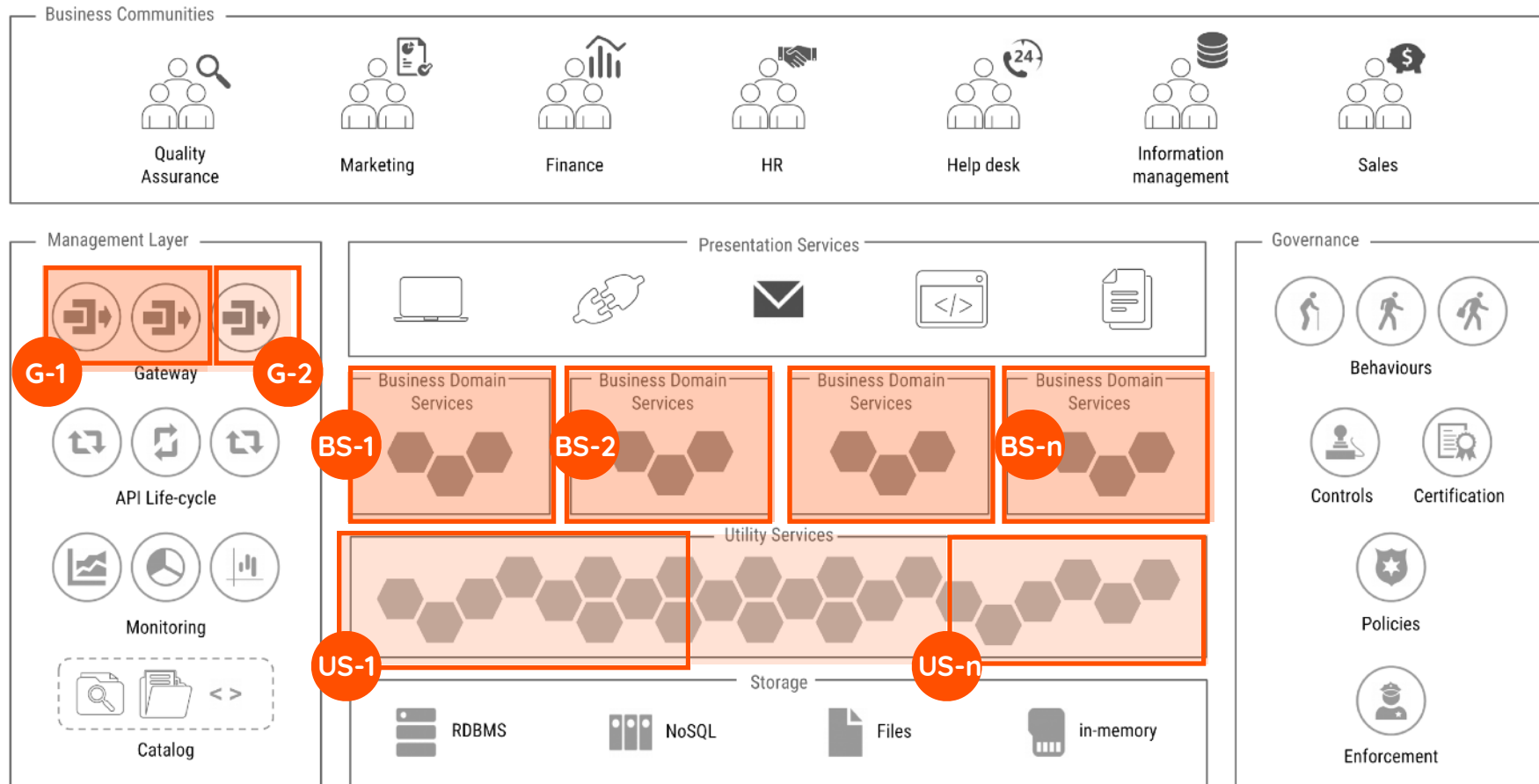
Gartner: Mini Services



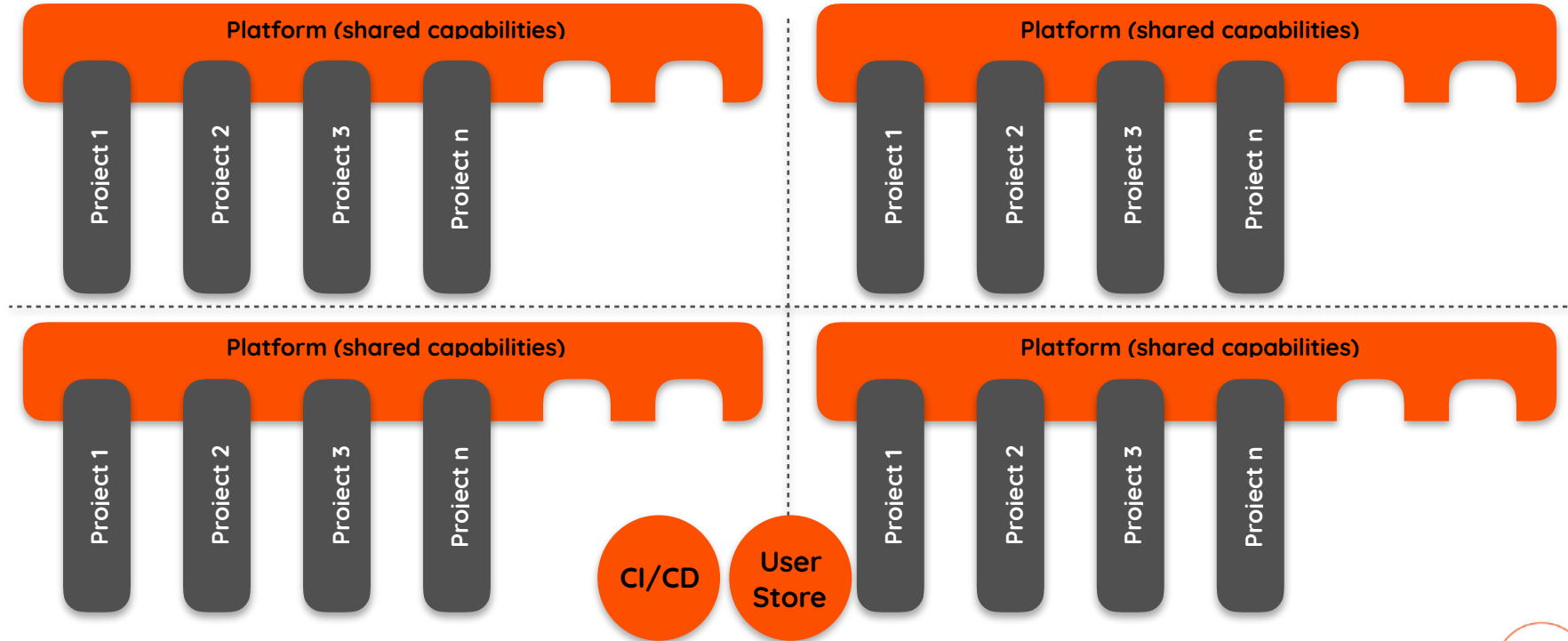
Background: Layered Architecture with MSA



Background: Segmented Architecture



Platform of Platforms





Making of.....



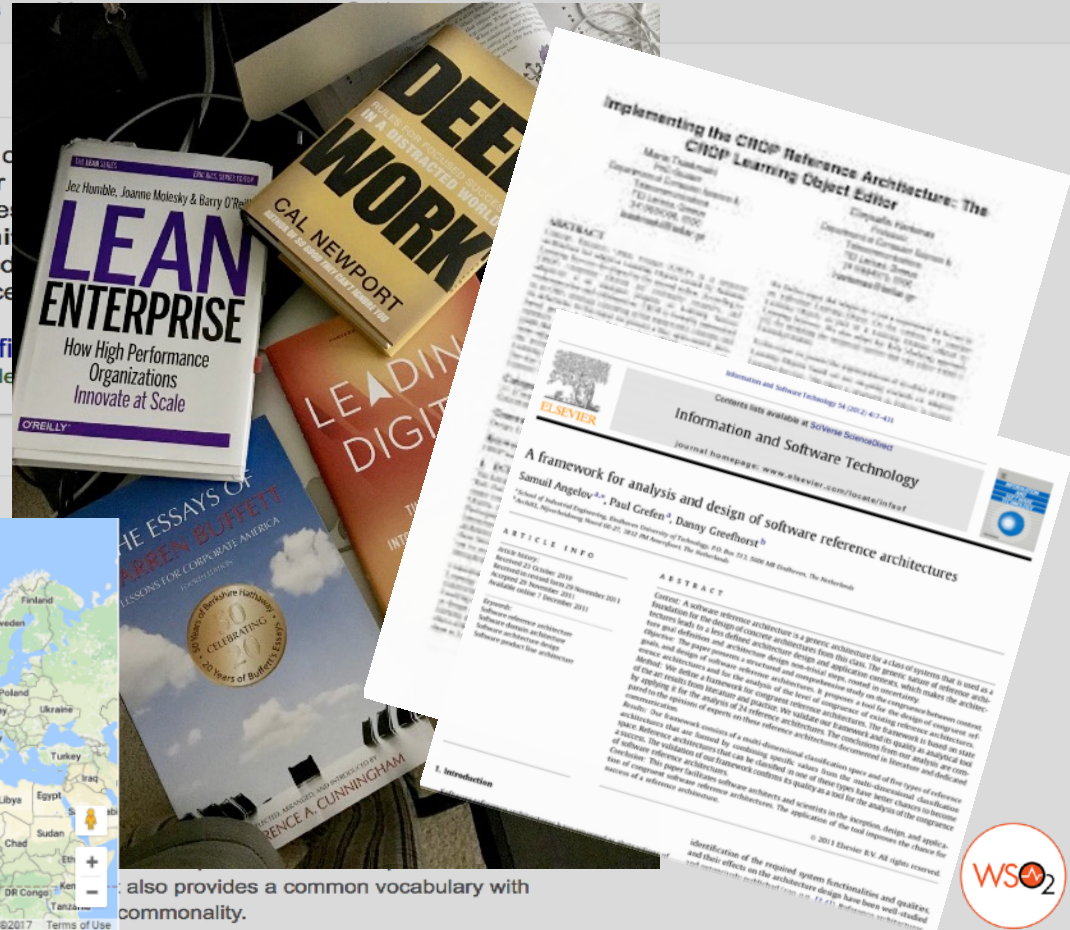
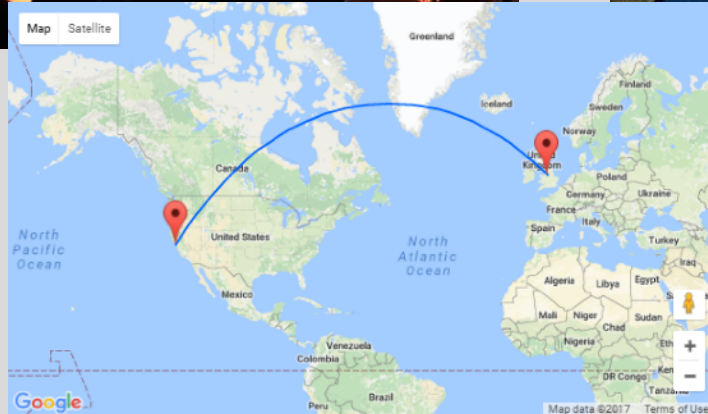
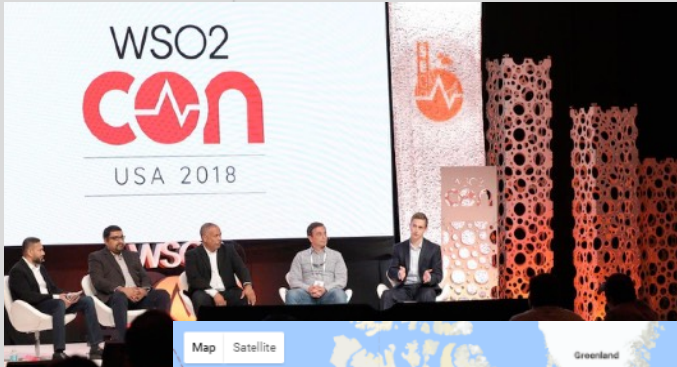
All Images Videos News Maps

About 522,000,000 results (0.42 seconds)

A **reference architecture** is a document of documents to which a project manager or

practices
the archi
method
service

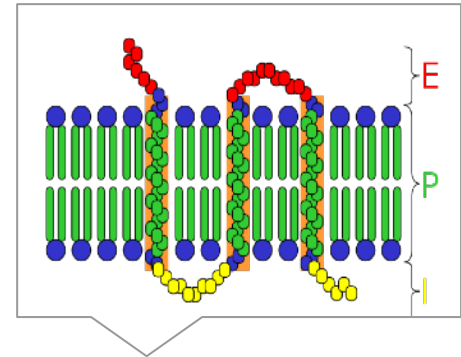
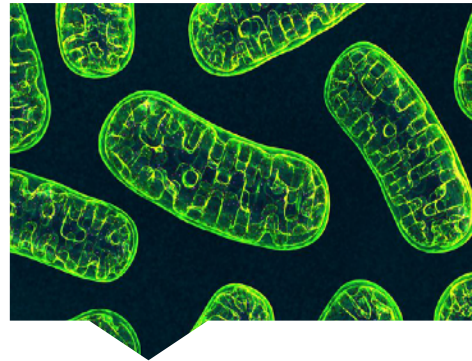
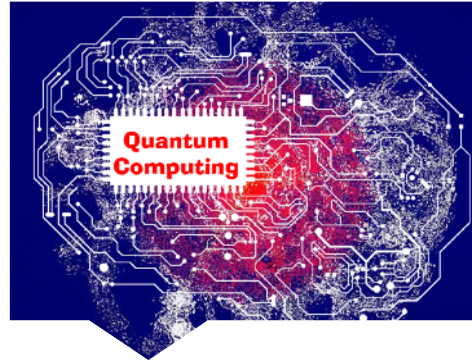
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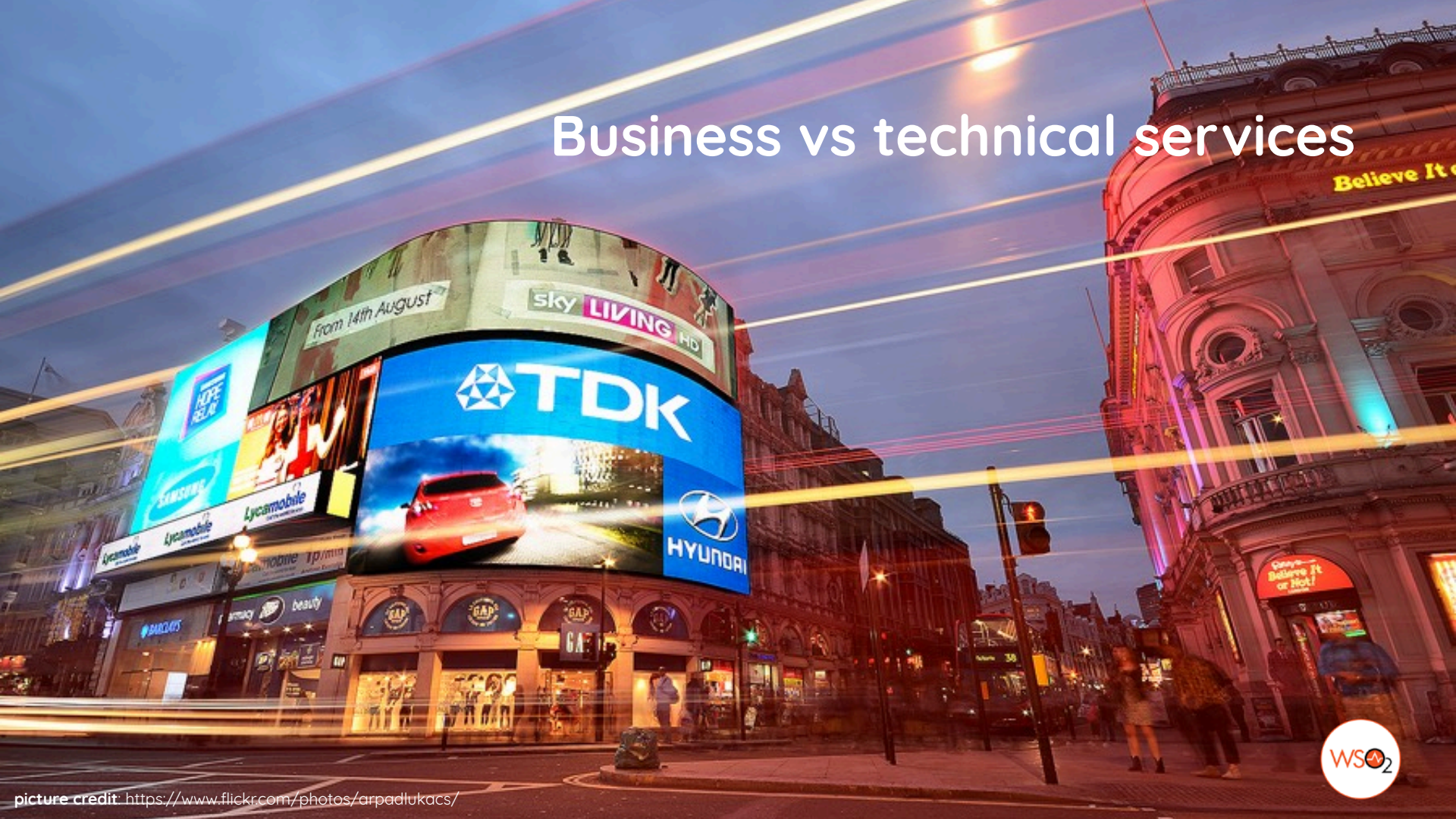
also provides a common vocabulary with commonality.



Building the Concept

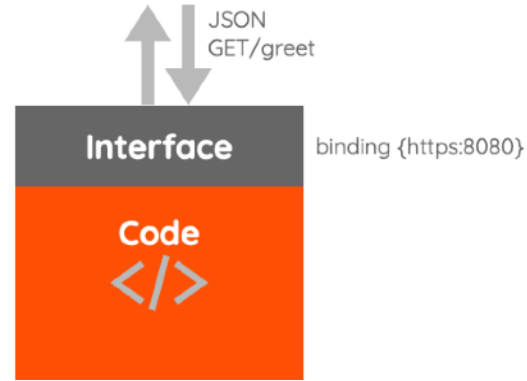


Business vs technical services



Service: Technical definition

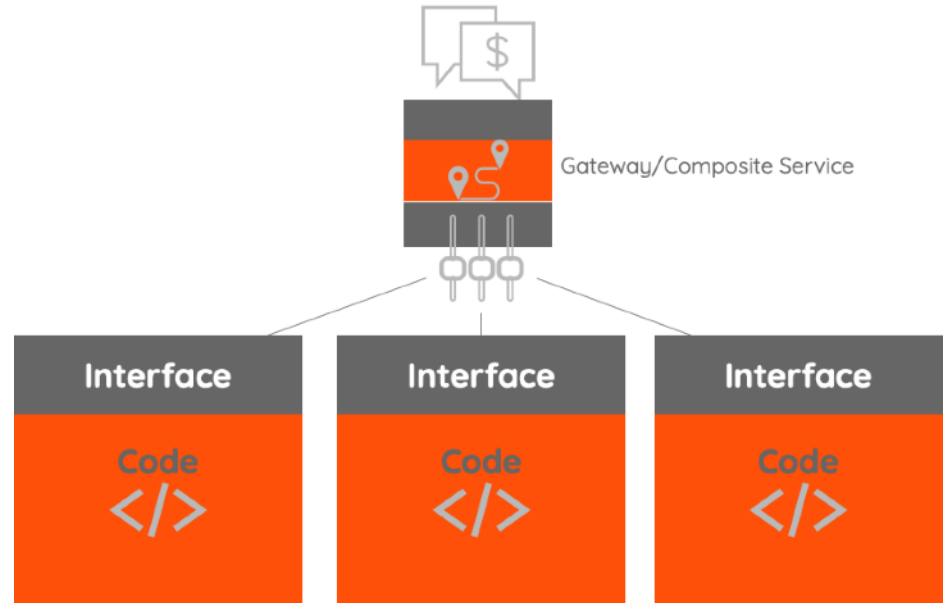
A **code** exposes through an **interface** that describes a collection of operations that are **network accessible** using a standardized messaging protocol.



```
public class PersonApi {  
    @Path("/greet")  
    @GET  
    @Consumes(MediaType.APPLICATION_JSON)  
    @Produces(MediaType.APPLICATION_JSON)  
    public JSONObject sayHello() {  
        try {  
            return new JSONObject().put("greeting", "Hello world");  
        } catch (JSONException e) {  
            return null;  
        }  
    }  
}
```

Service: Business definition

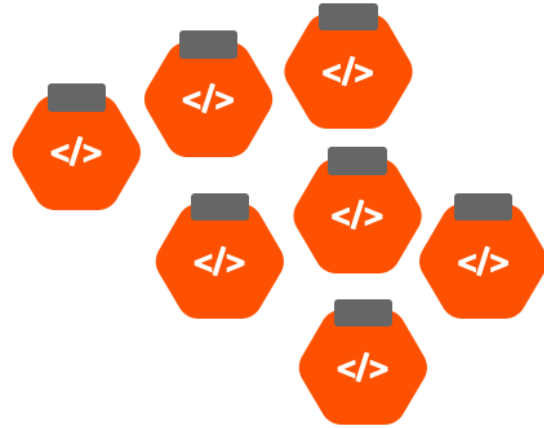
Software components that can be spontaneously discovered, **combined**, and **recombined** to provide a solution to a **business problem**.



Microservice: Technical definition

A microservice must have a **single purpose** and be loosely coupled in design and deployed independently of other microservices.

"Micro" is a concept of **scope** rather than **size**.



```
import ballerina/http;
import ballerina/log;

service<http:Service> hello bind { port: 9090 } {

    sayHello(endpoint caller, http:Request req) {
        http:Response res = new;

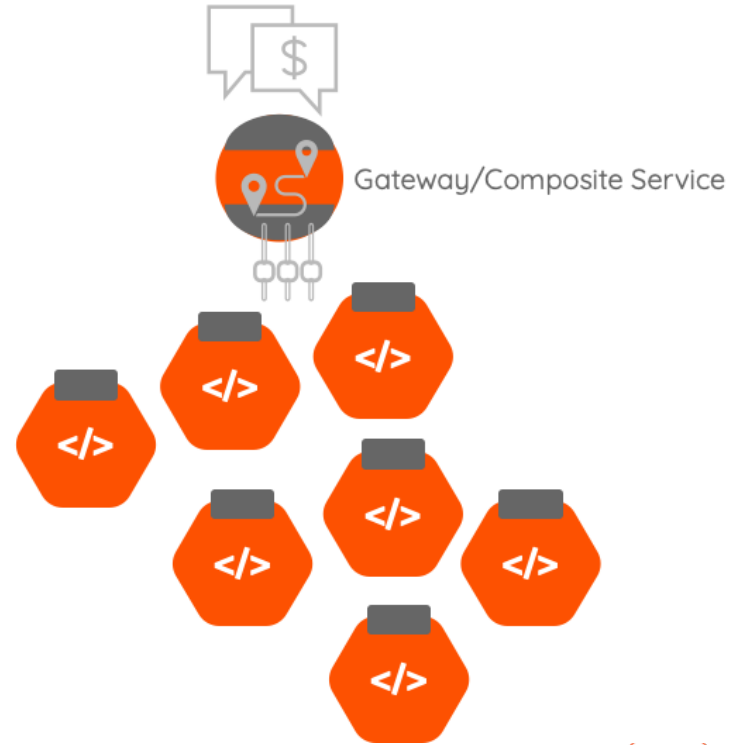
        res.setPayload("Hello, World!");

        caller->respond(res) but { error e => log:printError(
            "Error sending response", err = e) };
    }
}
```

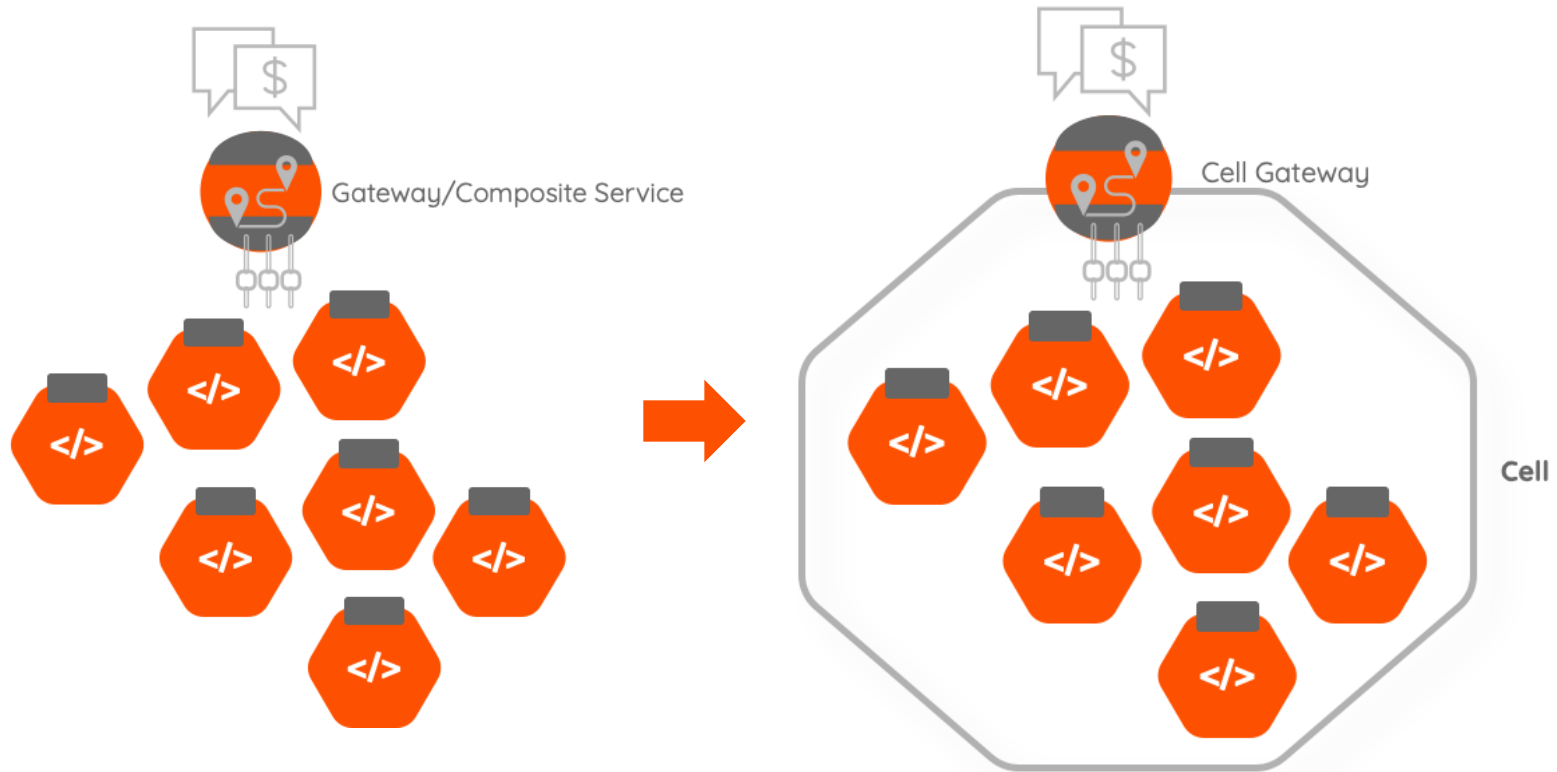
Microservice: Business definition

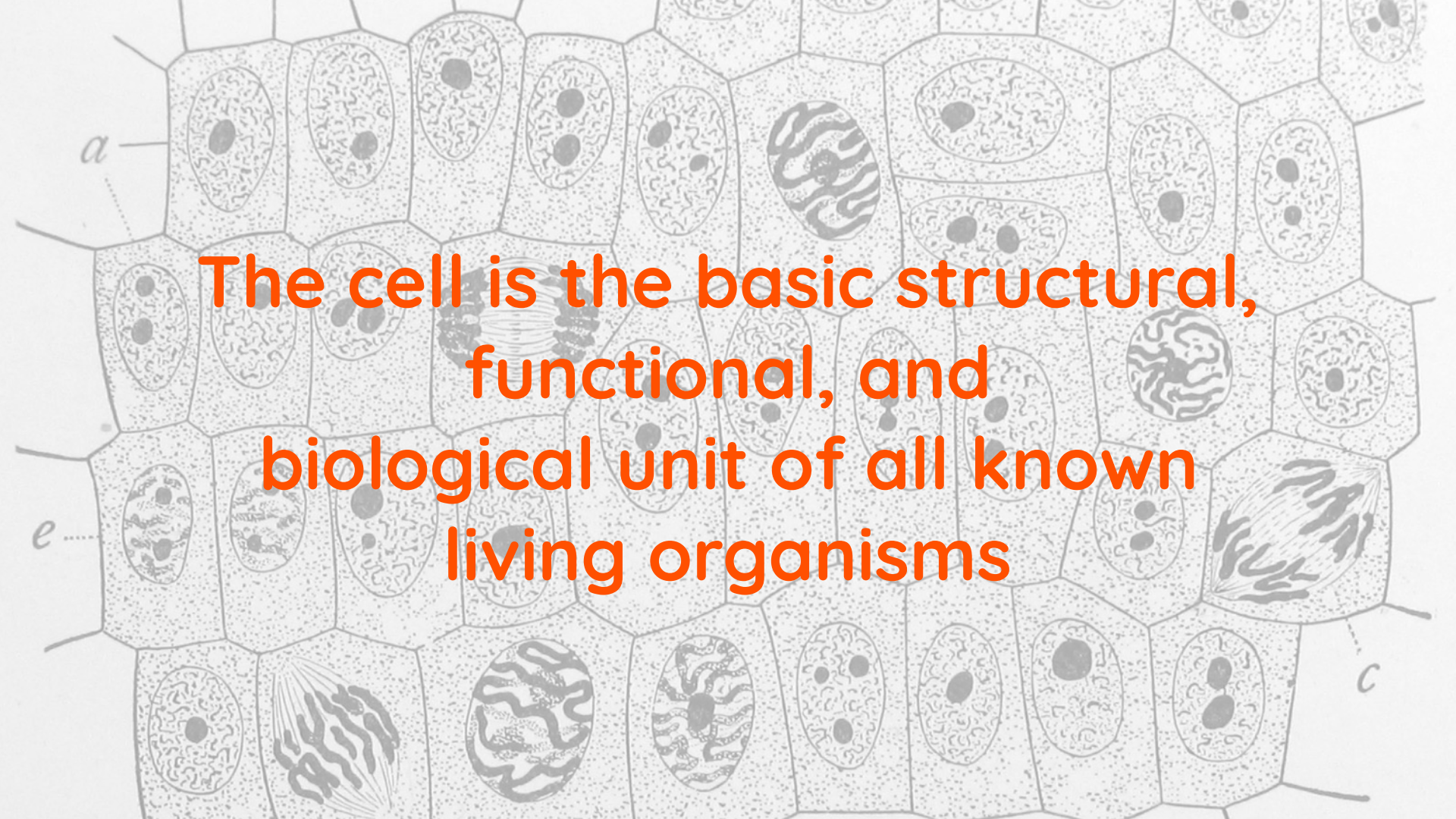
Microservices is an approach to application development in which a large application is built as a suite of **modular components** or services.

These services are built around **business capabilities**.



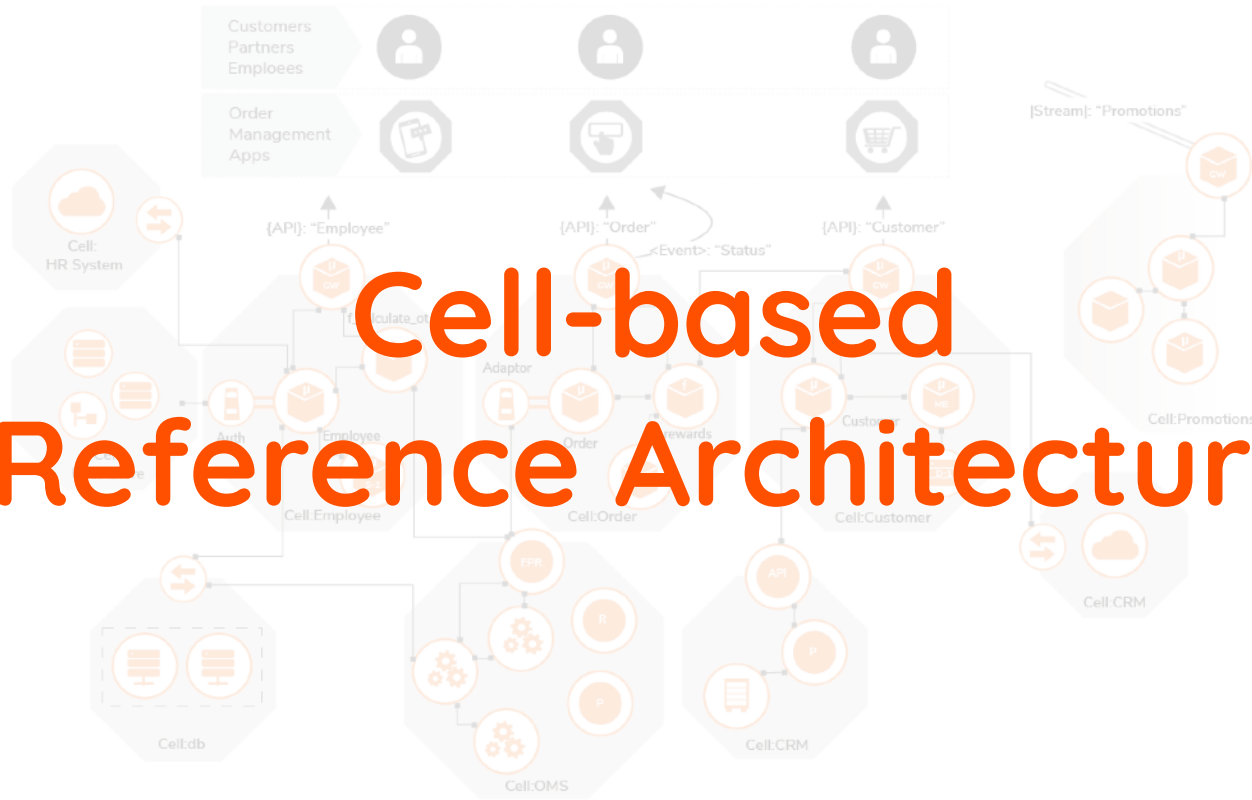
Group of (Micro)services





The cell is the basic structural,
functional, and
biological unit of all known
living organisms

Cell-based Reference Architecture



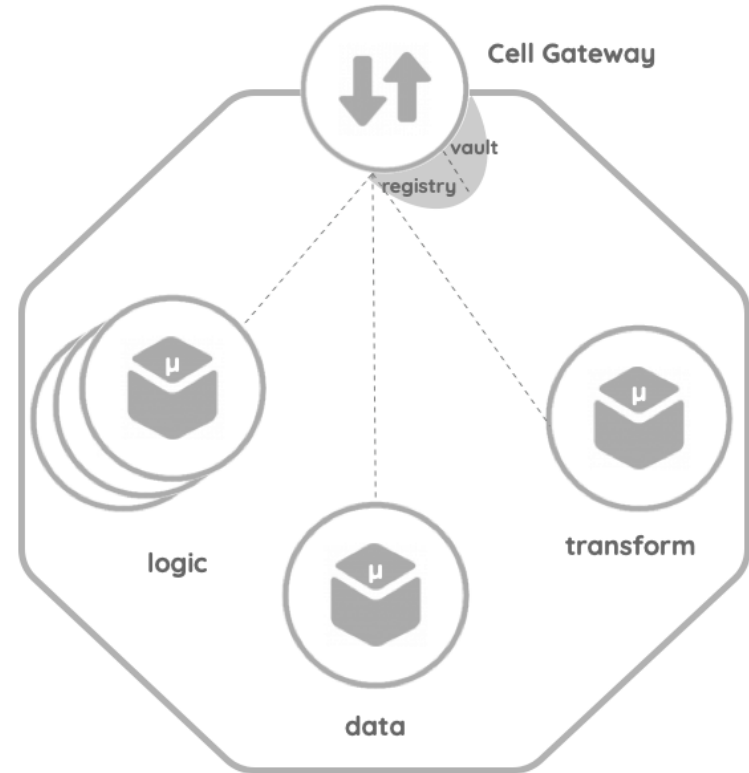
Component: Atomic Units

A **component** represents a process or business logic running in a container, serverless environment, or an existing runtime. A component is designed based on a specific scope, which can be independently run and reused at the runtime.



Cell: Units of Enterprise Architecture

A **cell** is a collection of components, grouped from design and implementation into deployment. A cell is independently deployable, manageable, and observable.

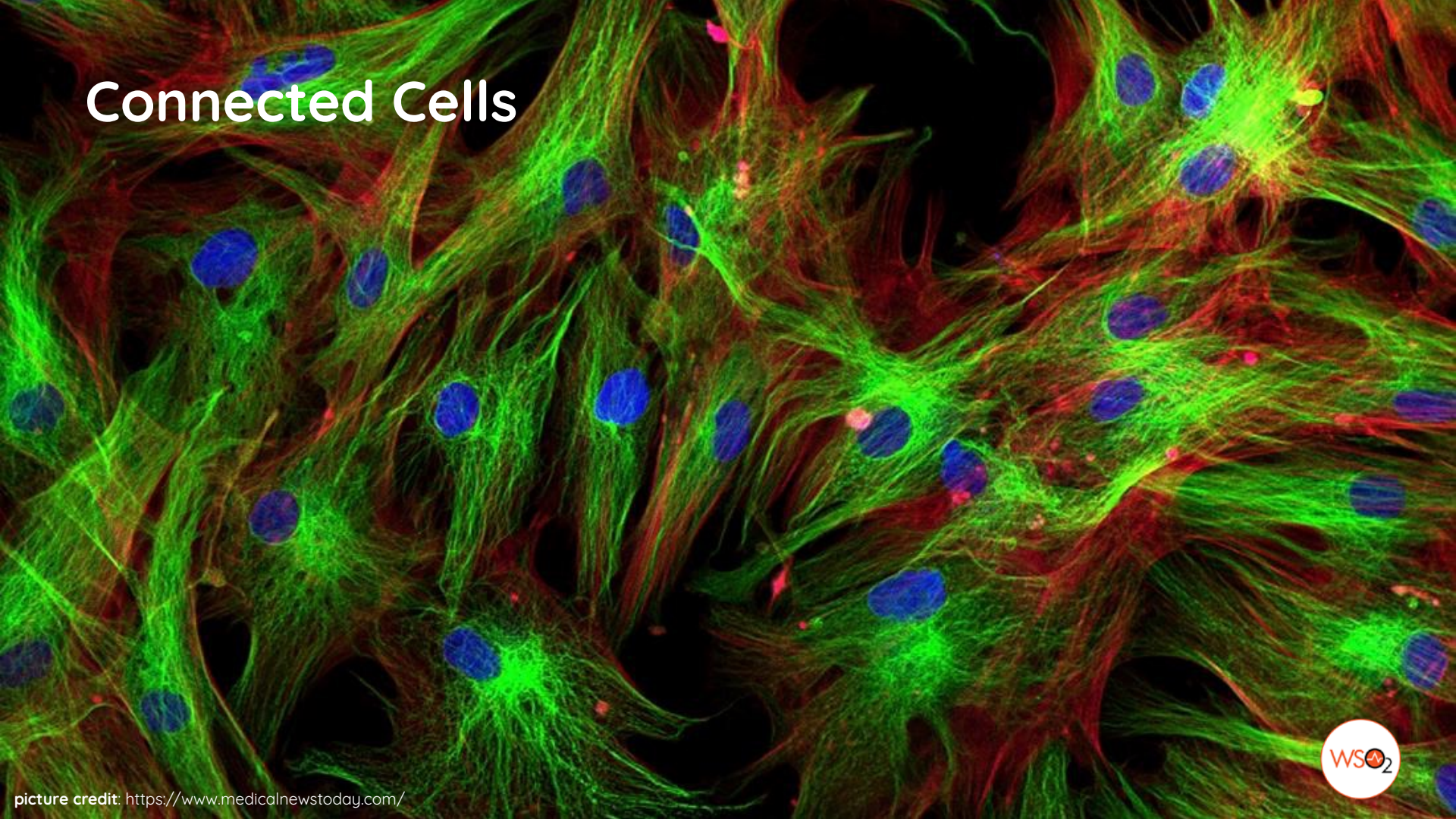


Cell:Component

1:M

1:1

Connected Cells





Management Plane:

- Configure
- Observability, Monitor

Data Plane:

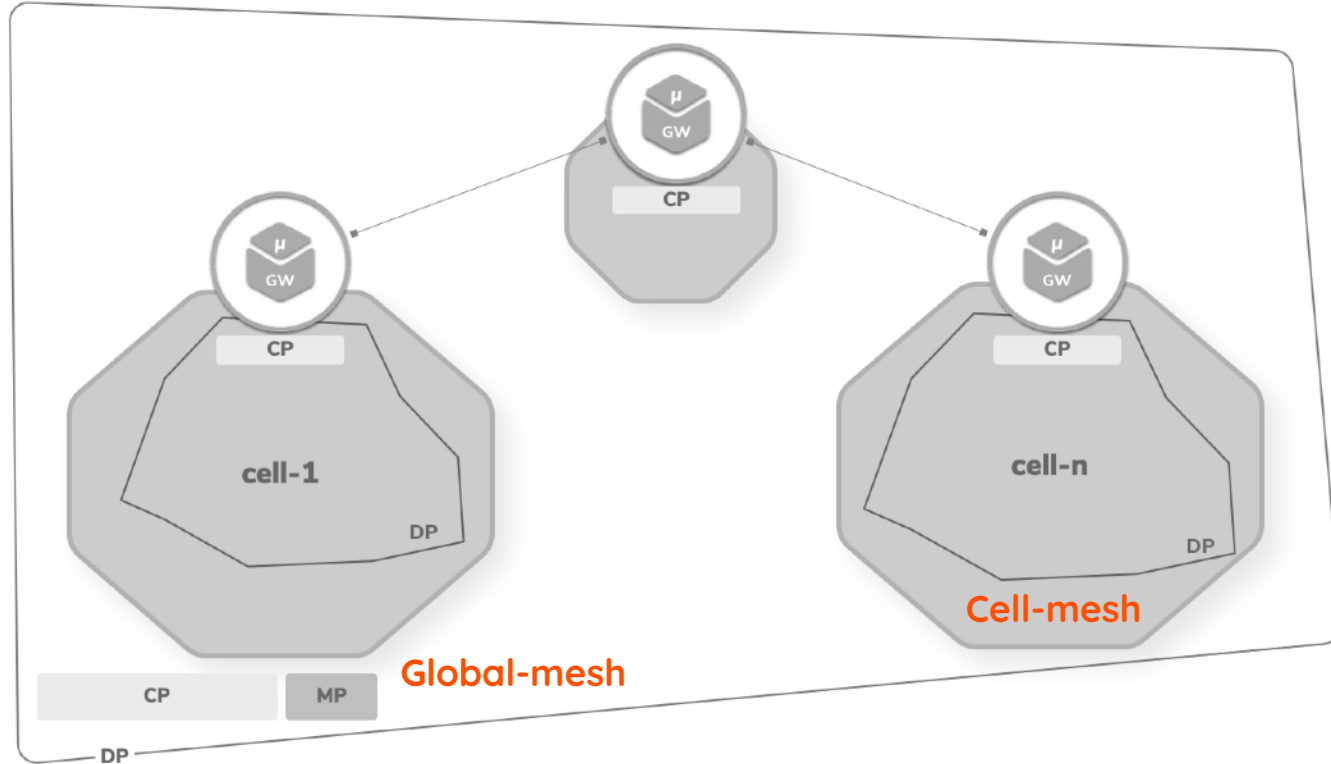
- Forwards traffic between hops
- Takes data packets



Control Plane:

- Signaling of the network
- Makes decisions about the traffic flow

Inter and Intra Cell communication



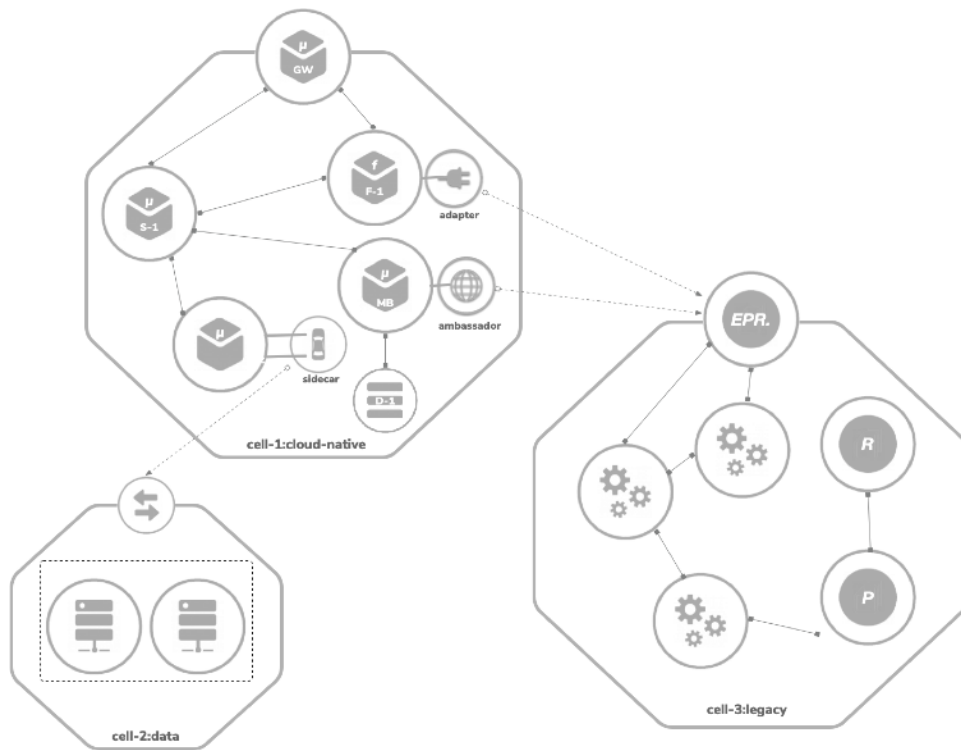
Connected Cells

Cell gateway (ingress)

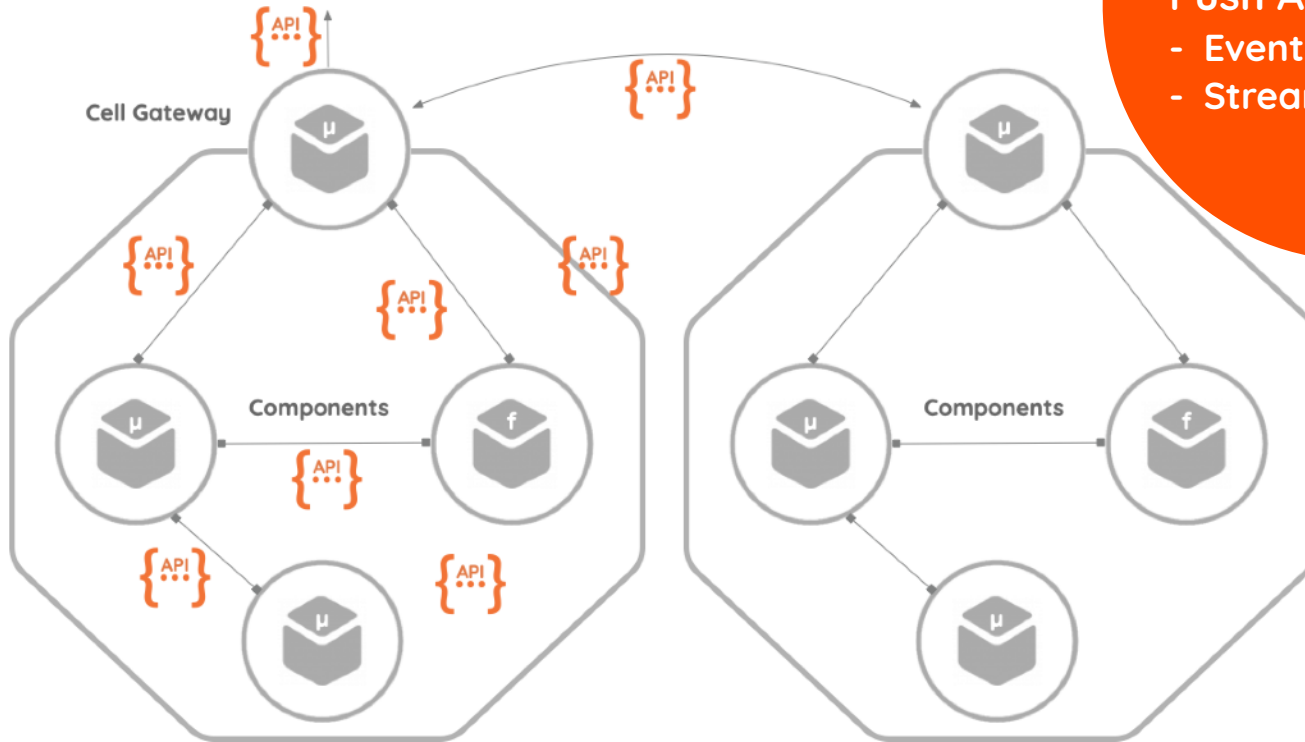
Sidecar (egress)

Adaptor (egress)

Ambassador (egress)



API-centric Architecture



Pull APIs

- RESTful HTTP, gRPC

Push APIs

- Events JMS, AMQP, SMTP
- Streams Kafka, MQTT

Gateway Pattern

Automated Governance (Re)-enables Flow

Automated governance is made of three things:

A source of truth:

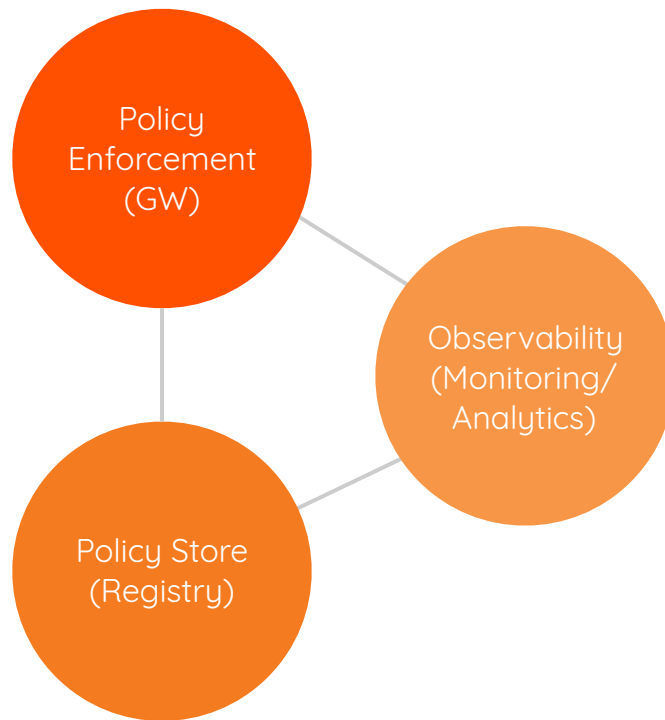
Policy store/registry

Enforcement of the policy

Gateway or plugin attempting to keep the desired state

Observability

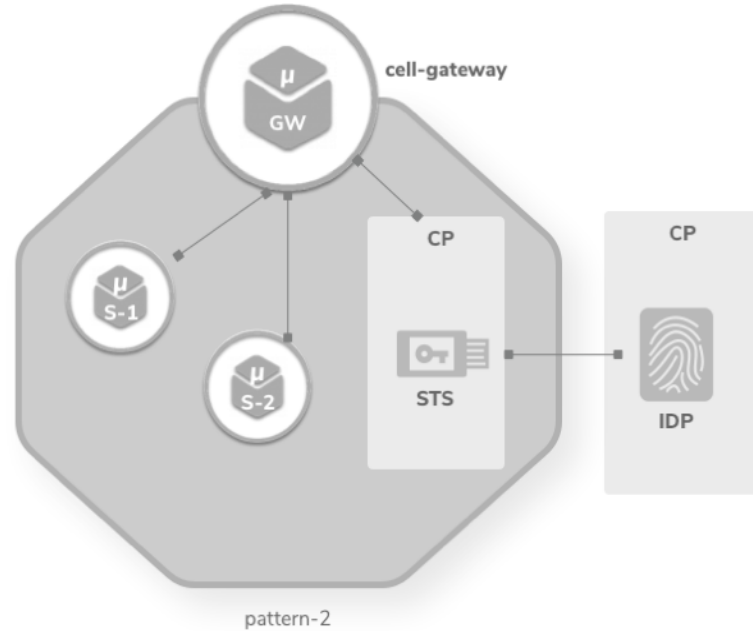
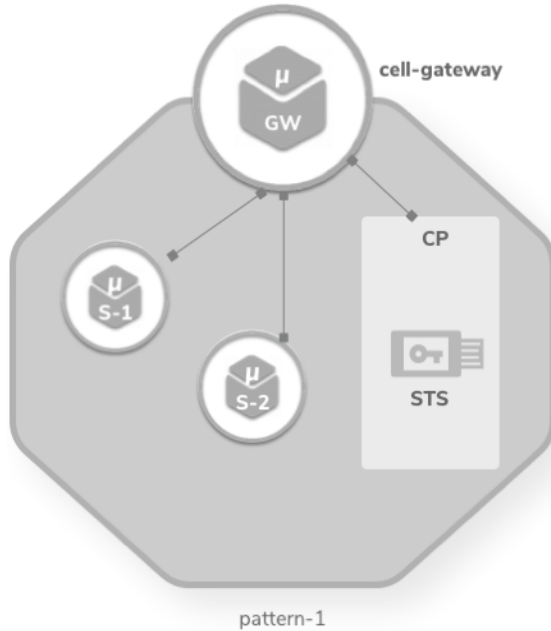
How close to the desired state are we?



Security of Cells



Security of Cells



Developer Experience (DX) of a Cell

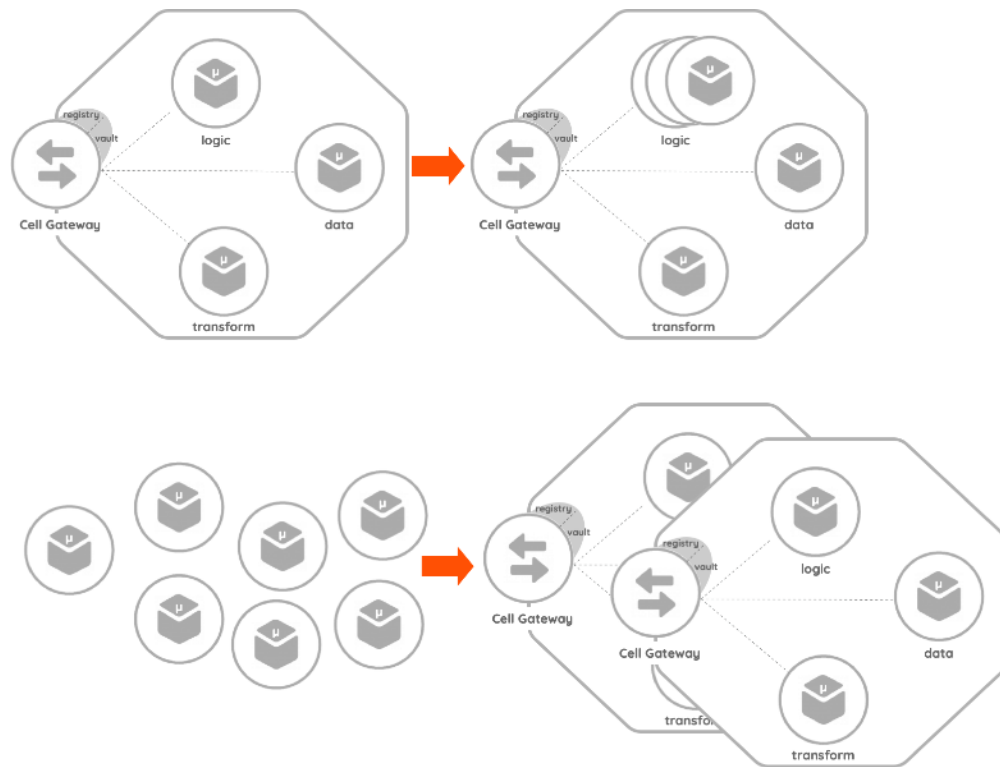
Creating Cells

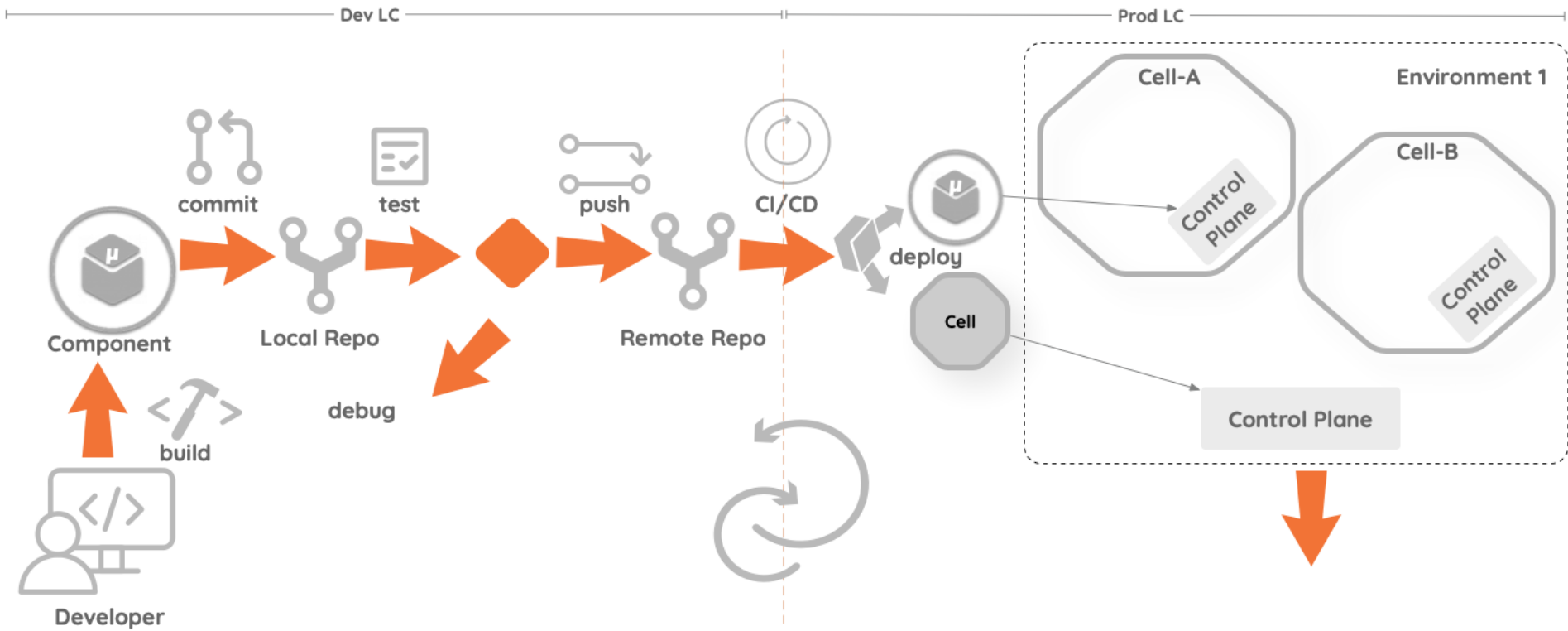
Brand new Cell

Existing (micro)services

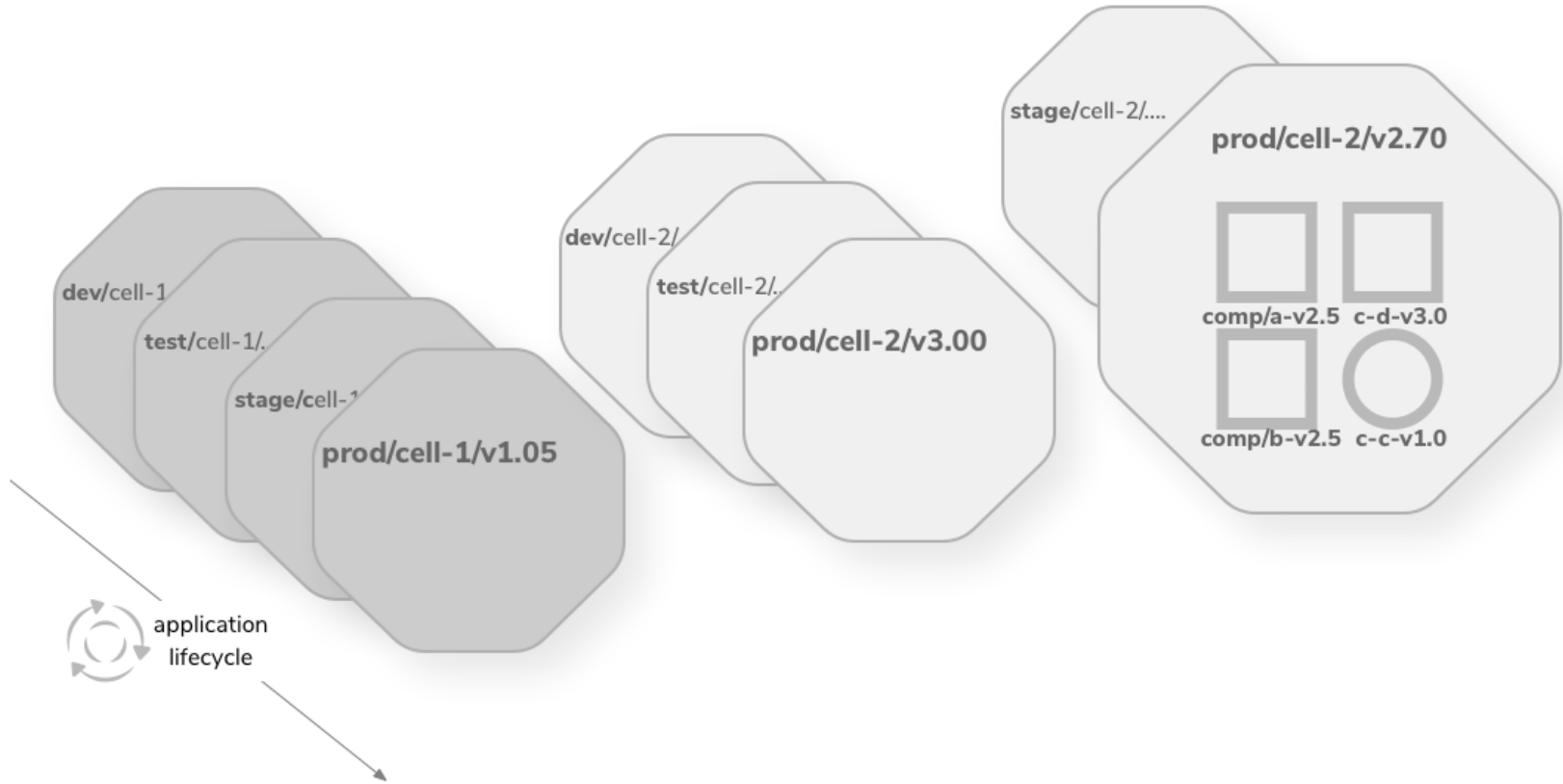
Update an existing Cell

Create a new version





Lifecycle of a Cell





Structured Agility

Versioned Components

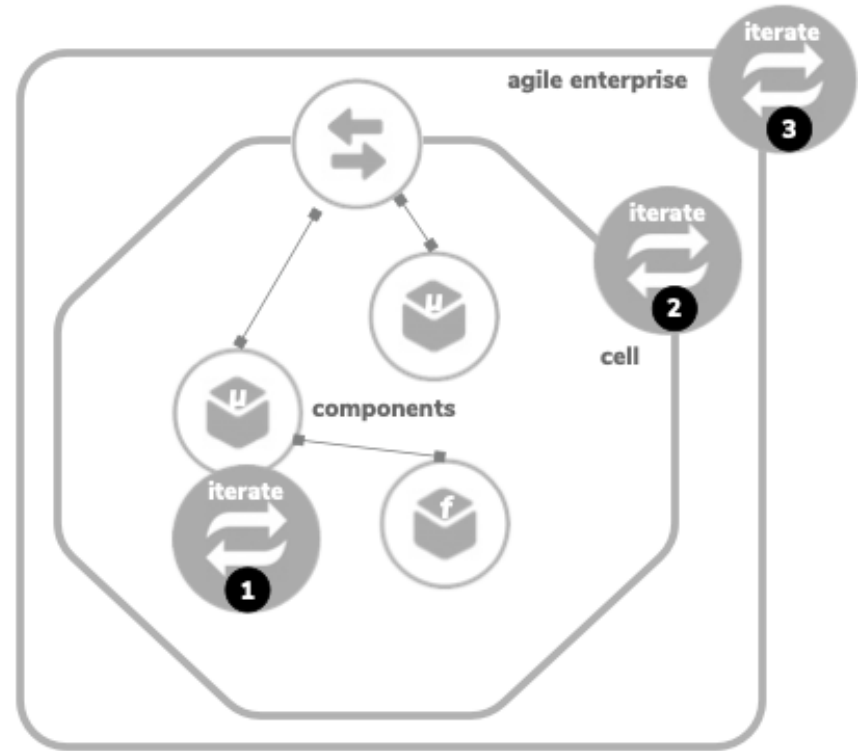
Versioned Cells

Dependency managed

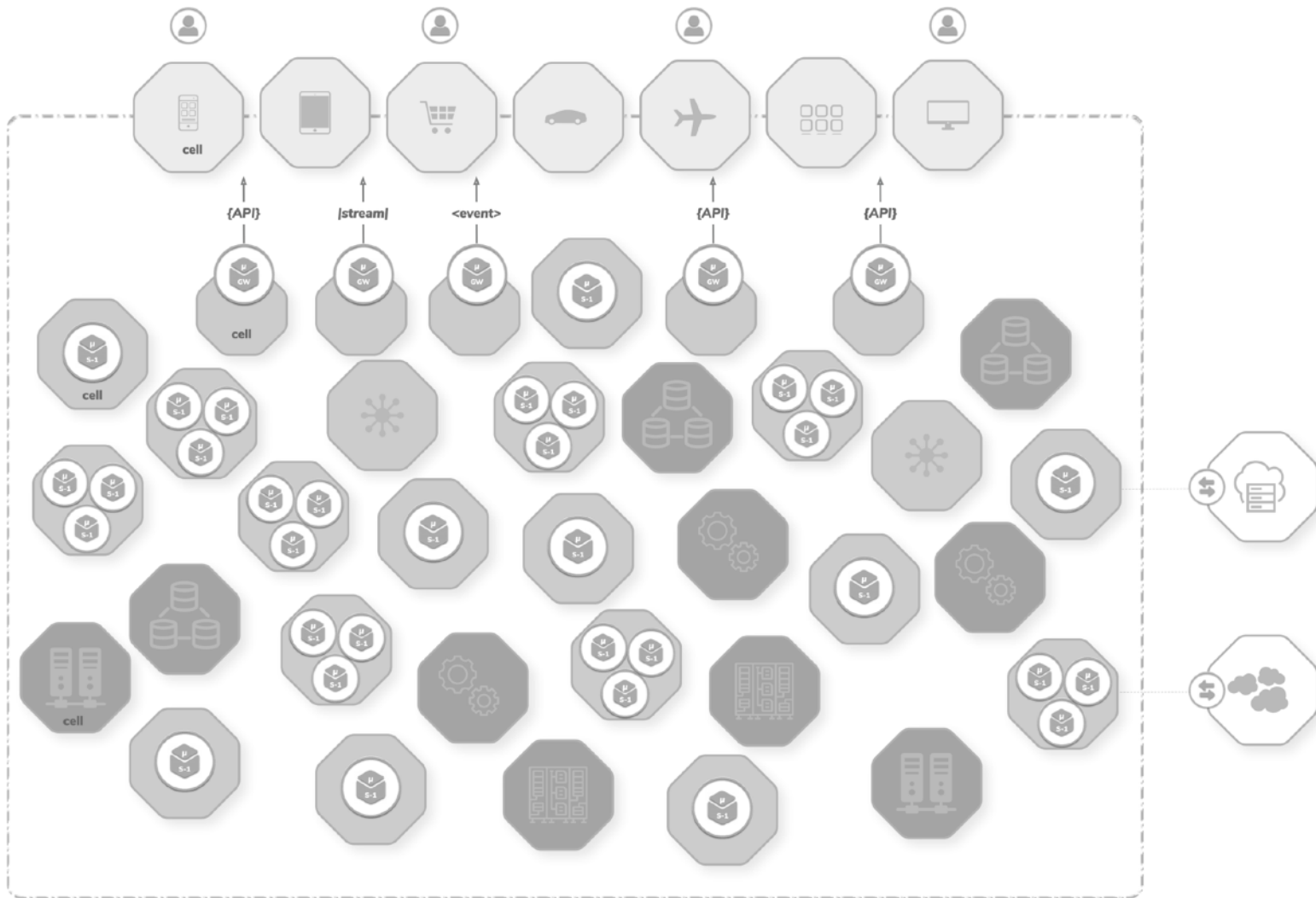
Autowired

Reusable

Enhanced MSA & CNA



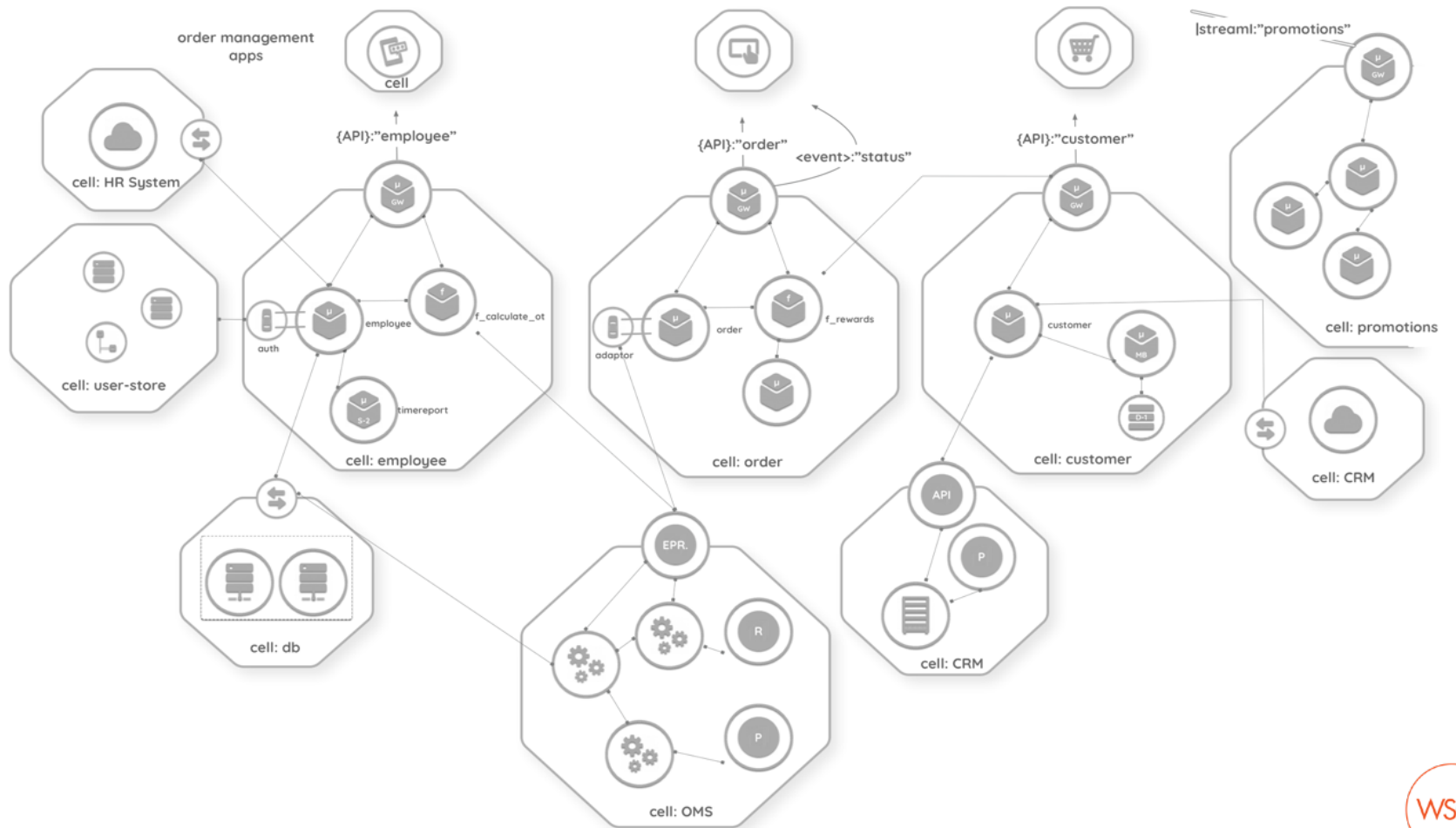
Cell-based Enterprise Architecture



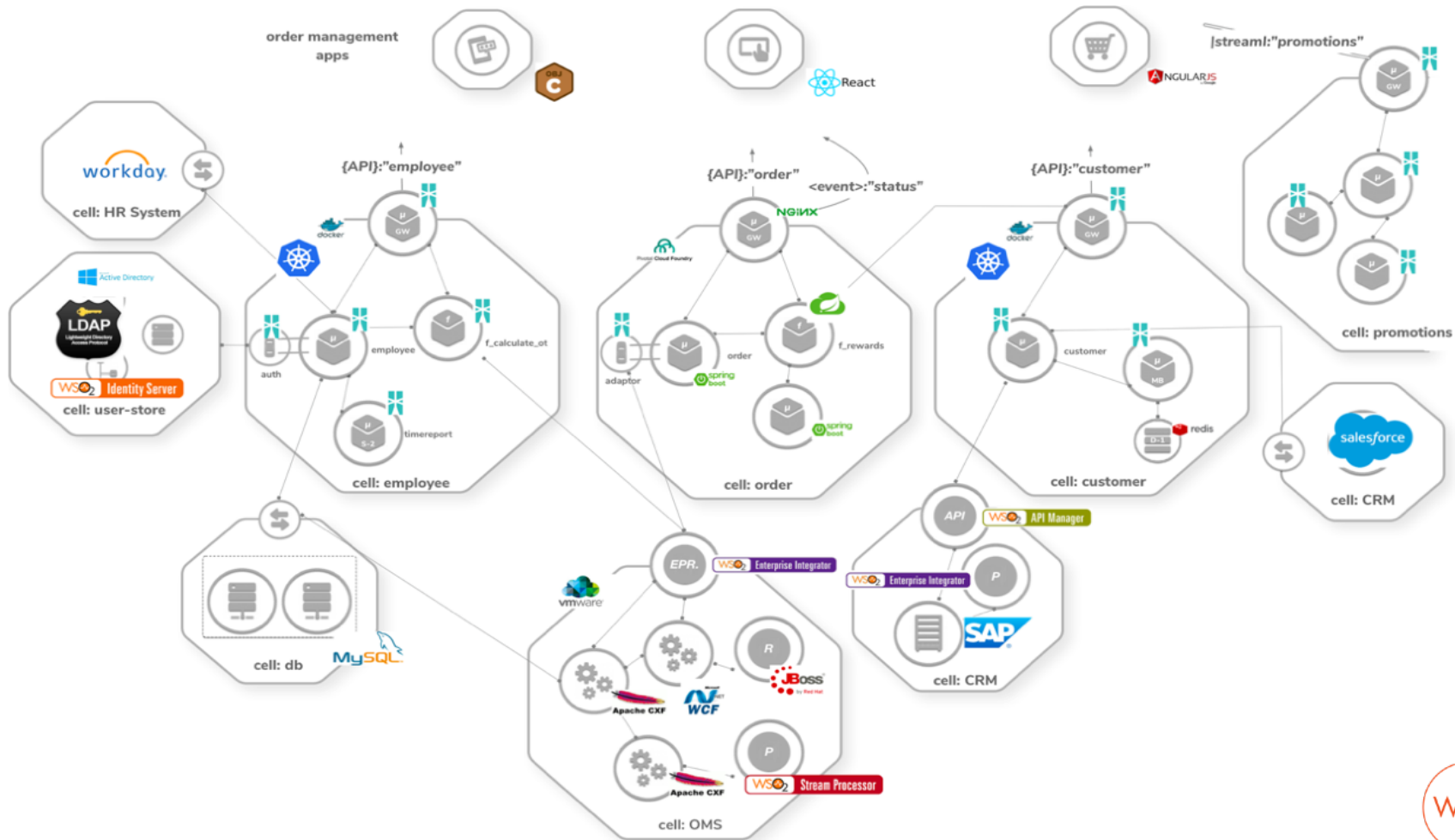
Cell Types

Cell Type	Components
Logic	Microservices, Functions, MicroGateways, lightweight storages
Integration	MicroESB or other integration microservices, lightweight storage and/or cache
Legacy	Existing systems, legacy services
External	SaaS and partner systems
Data	RDBMS, NoSQL, File, Message Broker*
Identity	IDP, user stores
Channel	Web Apps, IoT, mobile apps

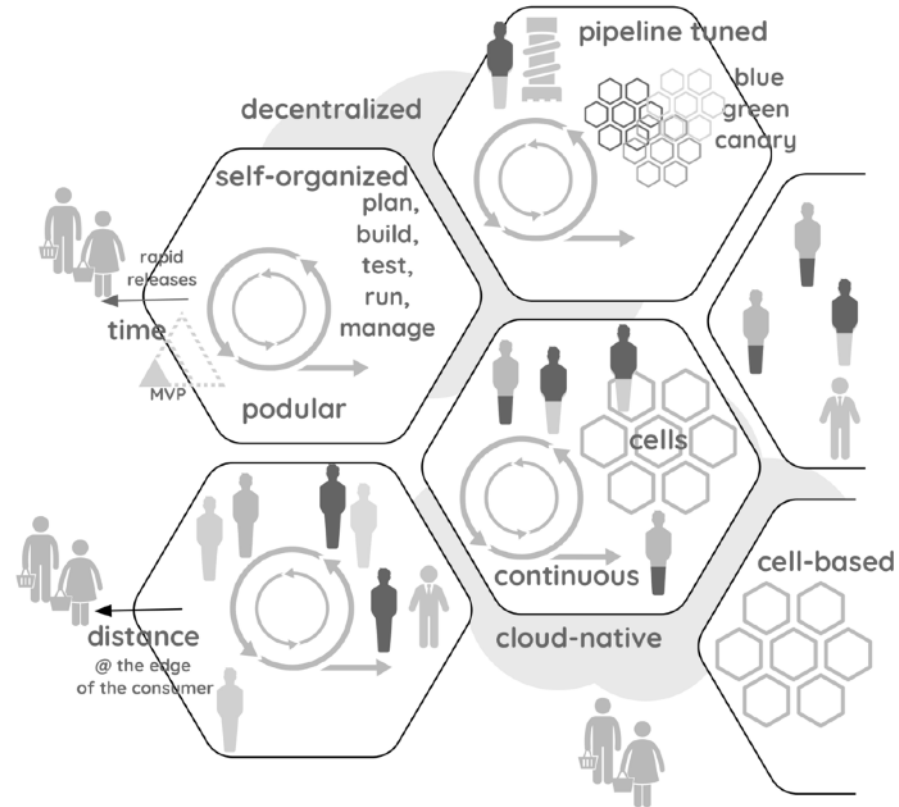
Reference Implementation L0



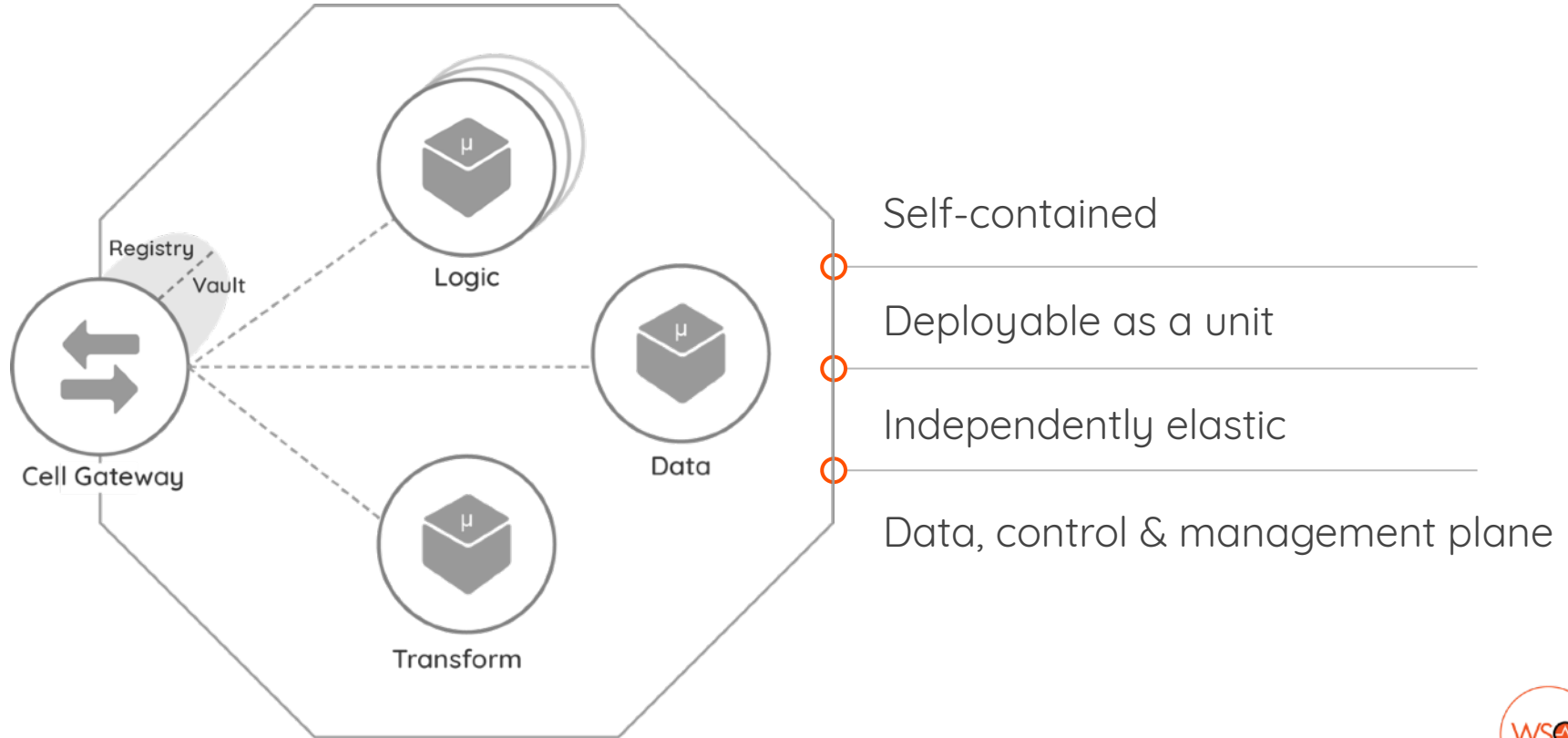
Reference Implementation L1



Cells and Podular Organizations



Summary: Cell-based Architecture



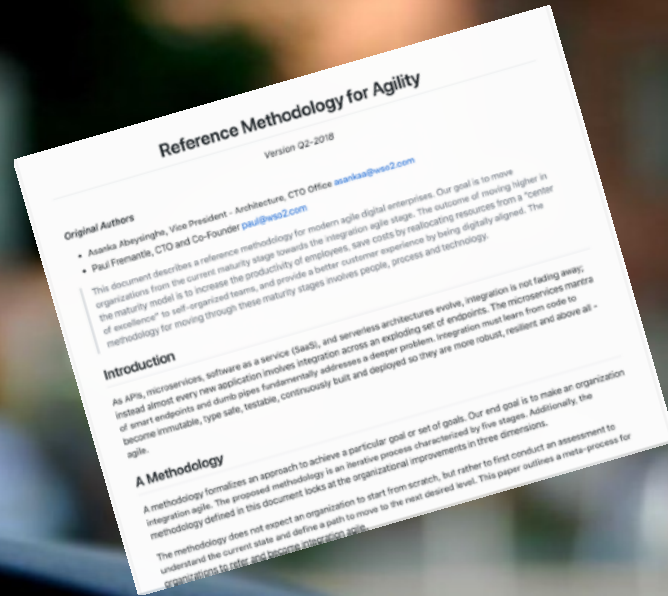
Just a (steady) start



<https://github.com/wso2/reference-architecture>



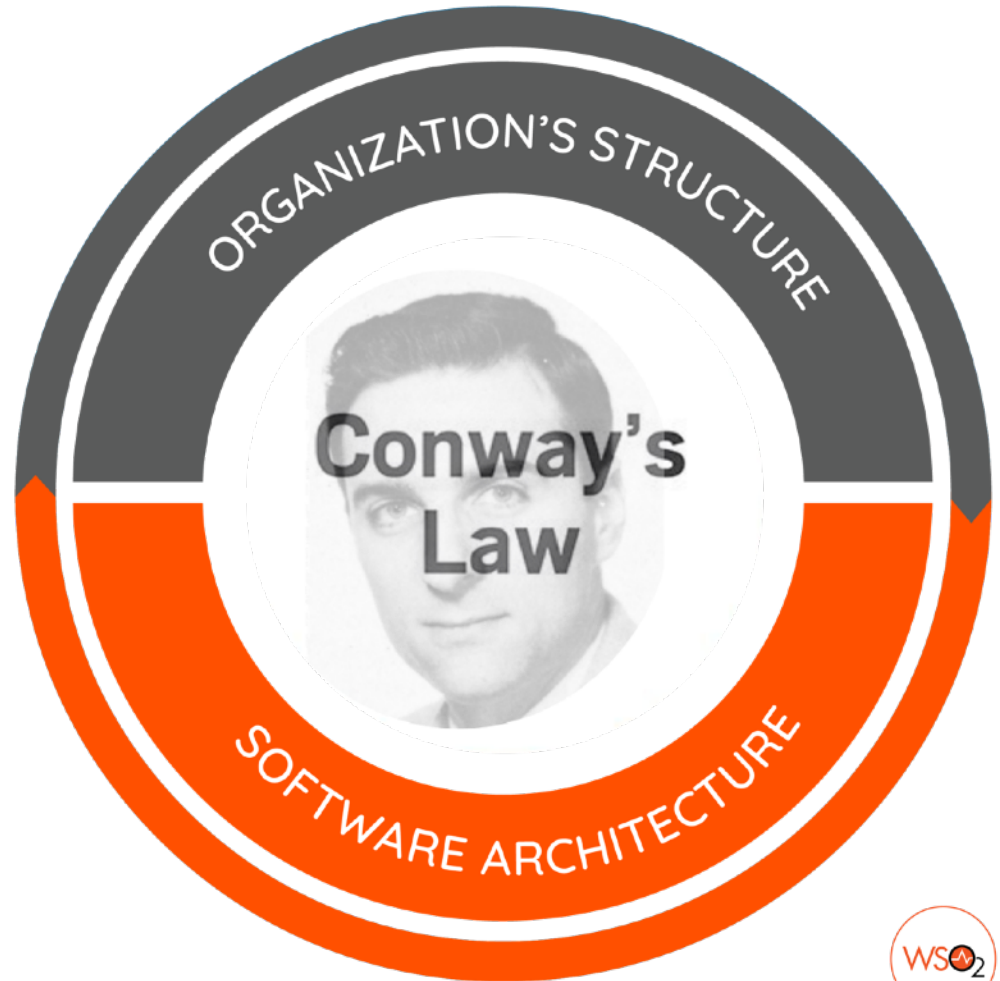
Reference Methodology



<https://github.com/wso2/reference-methodology>

“Organizations which design systems ... are constrained to produce designs which are copies of the communication structures of these organizations.”

- M. Conway





THANK YOU

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