

Disaggregating the SDN Control Plane

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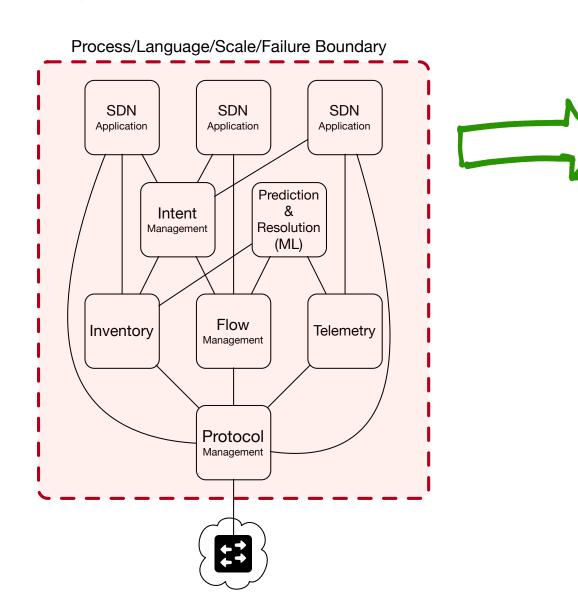
For millions of happy users all over the world, the iPhone is fantastic just as it is. It's beautiful, elegant and easy to use, and there are thousands upon thousands of apps and oodles of content for them to choose on the App Store.

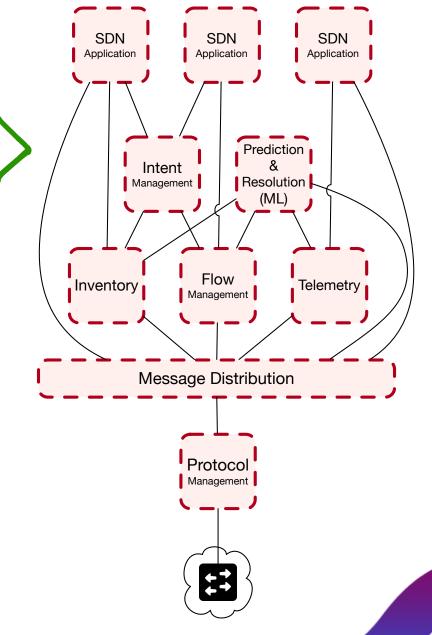
And then there are the people who aren't so happy. People who want to break free of the restrictions they believe Apple has forced upon us all from the default apps that come with iOS to the fact that its underlying structure cannot be customized by individual programmers, third-party developers or even users themselves."

From macworld.co.uk article by Rob Mead-Green, April 13, 2017



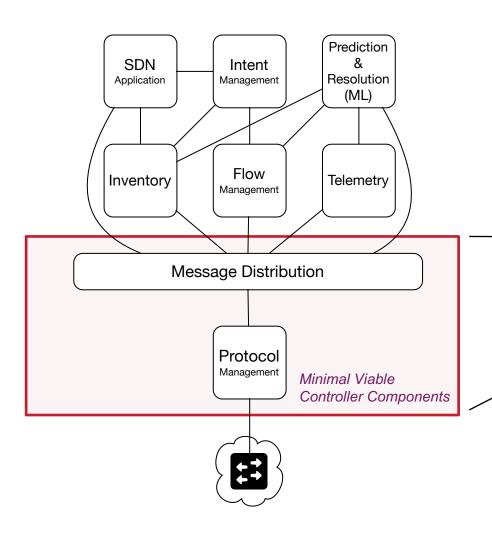
# Jail Breaking SDN





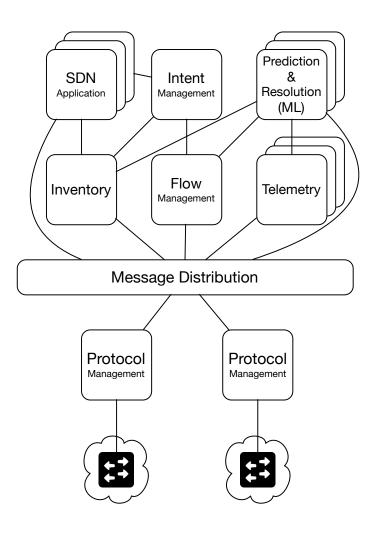


# **Control Plane Disaggregation**



- OFTee
  - Proof of concept, not the end destination
- Control Plane Re-envisioned
  - A set of cooperating services that provide complete control plane
    - Protocol connection maintenance
    - Inter-component communication (messaging)
    - Inventory
    - Flow management
    - Intents
    - Etc.
- SDN Applications
  - Peers with other services

# Scale – From the Simple



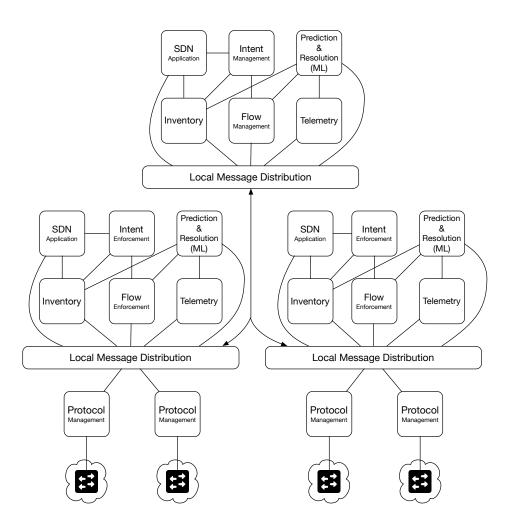
## Replicate Individual Components

- Performance
- Resiliency

## Stateful v Stateless Components

- Components should be stateless
  - (recoverable state OK)
- Connection based protocol handlers are stateful
- Could leverage capabilities from projects such as VOLTHA

## Scale – To the Complex



- Everything from simple model ... plus
- Information sharding / distribution
  - Single/Multiple geography based
- Centralized Control v. Distributed Execution
  - Handle decisions closes to source / target
  - Set policy globally
- The complex model should also work for simple deployments
- Use Internal, Commercial, Existing, and/or Innovative Tools to Manage





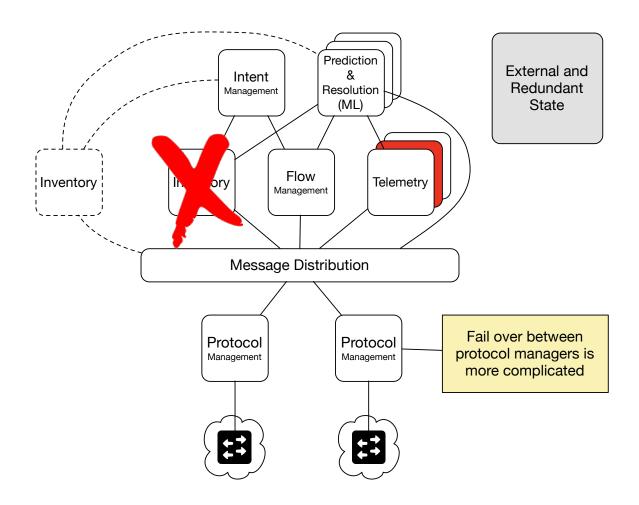








## **Failure Boundaries**



#### Fast fail-over

Kill and respawn

## Redundancy

Load balance between stateless instances

#### External and redundant state

- Component may cache
- Multiple fail-over schemes possible with state

## Protocol connections may be stateful

Fail-over possible, but more complicated

## Health monitoring

 Component report health to external management system



The [One] Problem With [Today's] SDN [Solutions]

# I want to write an SDN application once and use it across different SDN controllers



# Writing a Multi-Controller SDN Application Today

#### 1. Write and test it in one controller

- Learn the controller's application environment
- Learn the controller's internal model
- Learn the controller's internal packet manipulation library
- Learn the controller's internal packet emitting library
- Learn the controller's selected language
- All this and it scales / fails as part of the controller process

## 2. Repeat 1 for each desired controller

OR, you could write an event externalization solution for each controller

Still requires per controller modifications



# OFtee, An Experiment in Control Plane Disaggregation

## What if you could write an SDN application completely independent of any given controller

- Use 3<sup>rd</sup> party, open source packet libraries
- Select a language that best fits the requirements
- Scale & Fail the SDN application independently of the controller and other SDN applications

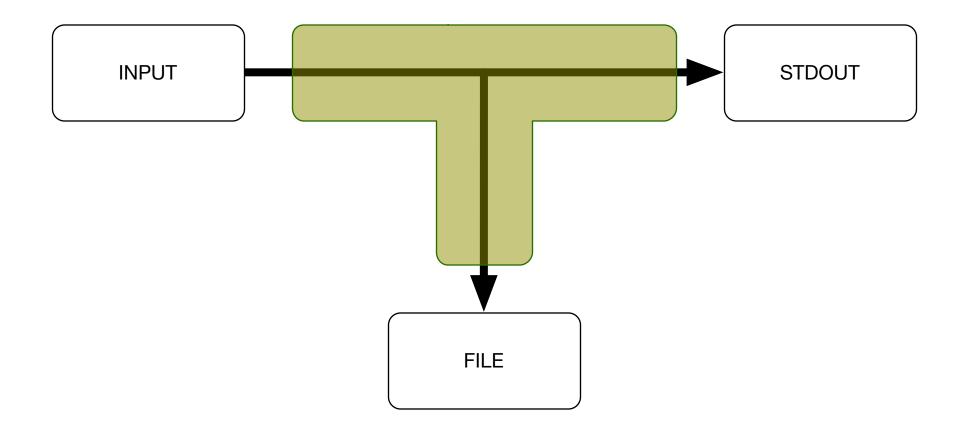
## Don't address all disaggregation issues

- Keep scope limited
- More a feasibility study than a production solution



# The Inspiration

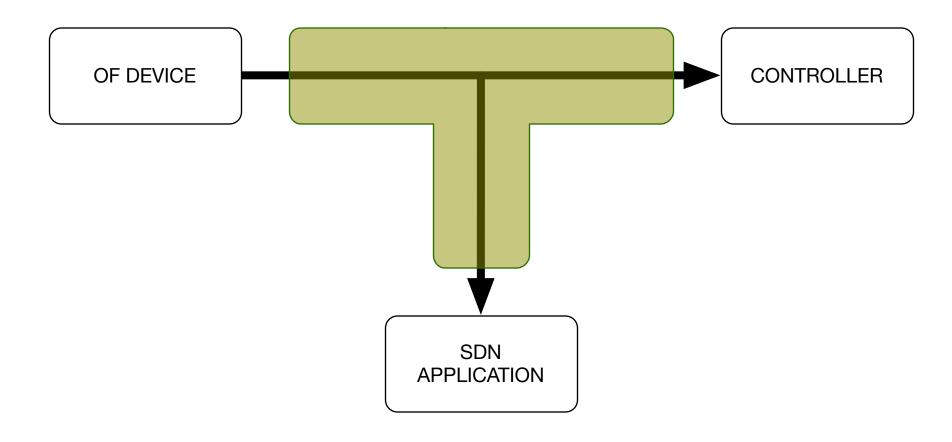
# Linux tee





# Adapting to Open Flow

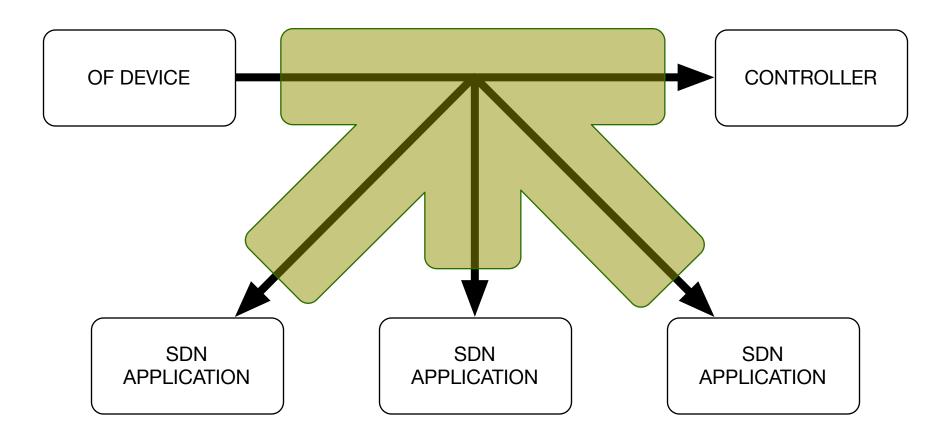
# Open Flow tee





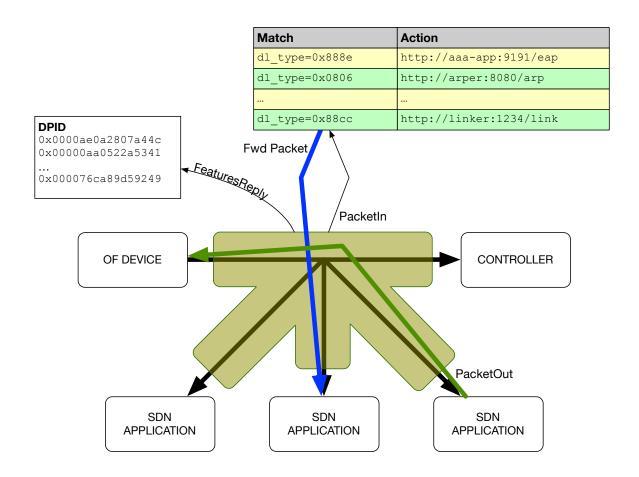
# Adapting to Open Flow







## What it does



To the controller, OFtee is the device; To the device, OFtee is the controller

## **Intercepts the Open Flow communications**

- Processes Features Reply messages to sniff DPIDs
- Processes Packet In messages to forward to external processes
- Injects Packet Out messages to forward to the OF devices
- Everything else is pass through

# Essentially a match / action soft switch whose only supported action is "packet out" to an external application

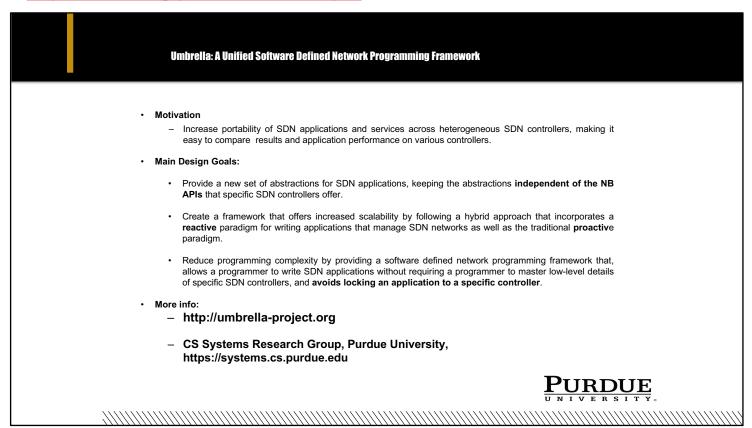
- Supports ethernet type matches [today]
- Support HTTP "packet out" [today]
- Other transports being considered: TCP socket, Kafka, GRPC



## What it doesn't

#### Packet In flow provisioning

- The switch still requires flows to be pushed that "packet in" the desired packets to the controller
- Umbrella: A Unified Software Defined Development Framework
  - ANCS 2018 <a href="https://arxiv.org/pdf/1805.09250.pdf">https://arxiv.org/pdf/1805.09250.pdf</a>





## Complexities

## Inserting Packet Out messages into communications from device to controller

OFtee must process Open Flow connection as messages

#### **Context (DPID) and Port information for Packet In Messages**

- Open Flow Packet In doesn't container DPID information
- OFtee adds context (DPID + port) as it forwards to external application

## **Barrier Messages**

- Ignored
- Need to better understand what is acceptable behavior

#### **TLS Connections**

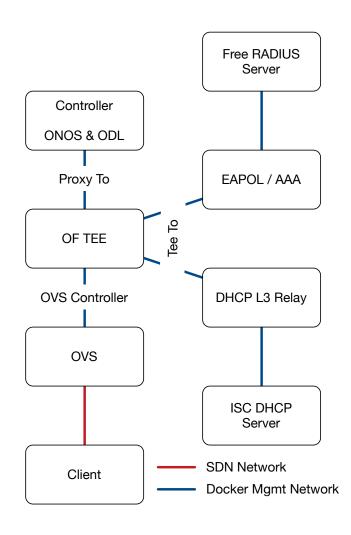
Not currently supported

#### **Performance**

Not yet validated



## **Demonstration**

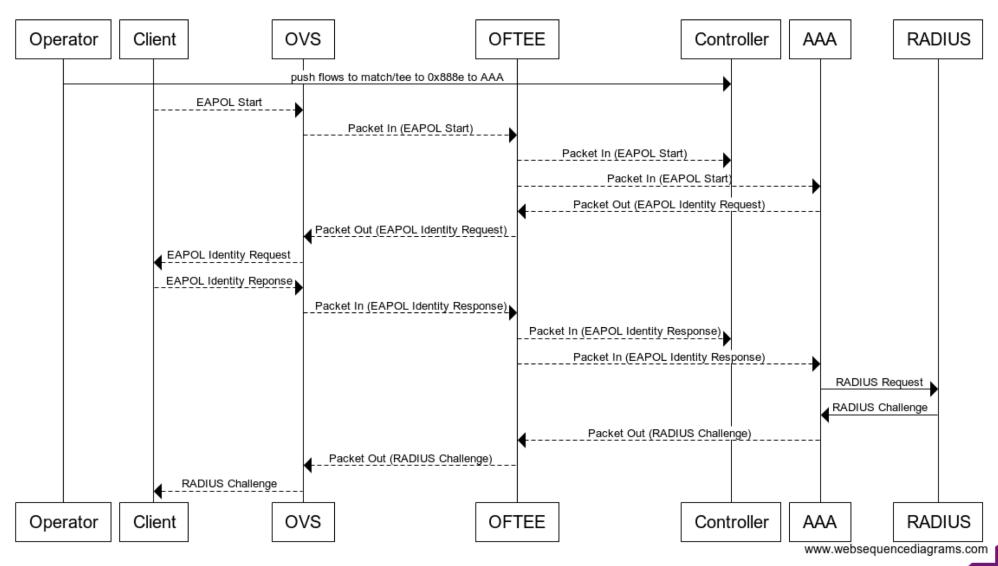


- All components invoked as Docker containers under a single node Docker Swarm instance
- Inject OVS port into client container using ovs-docker
- Use controller specific REST interface to add flows to device for Packet In relevant packets (DHCP and EAPOL)\*
- EAPOL written in Go language using 3<sup>rd</sup> party Open Flow and packet libraries
- DHCP Relay written in Python using Scapy
- · Source:

https://github.com/dbainbri-ciena/oftee\_workspace

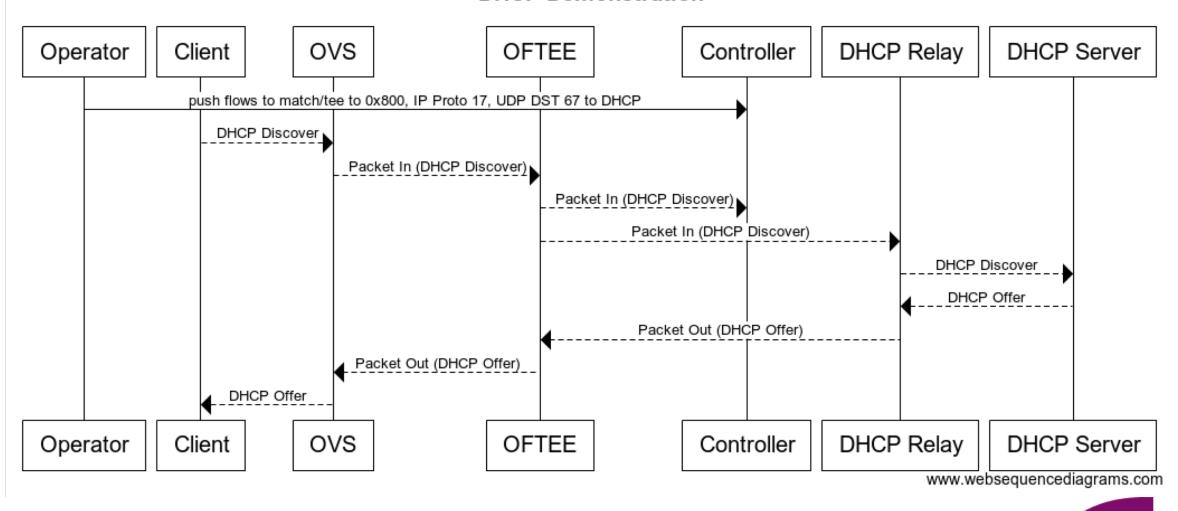


#### **EAPOL Demonstration**





#### **DHCP Demonstration**





**Demonstration** 



## Well and Good, but ...

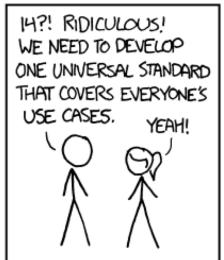
#### A disaggregated control plane still needs to be built

#### Process/Language/Scale/Failure Boundary SDN SDN App App Prediction Resolution Prediction Intent Resolution Telemetry | Inventory | Inventory Telemetry Message Distribution Protocol Protocol **\*\* \***

#### And we don't want

HOW STANDARDS PROLIFERATE: (SEE: A/C CHARGERS, CHARACTER ENCODINGS, INSTANT MESSAGING, ETC.)

SITUATION: THERE ARE 14 COMPETING STANDARDS.



SOON: SITUATION: THERE ARE 15 COMPETING STANDARDS.

https://xkcd.com/927/

## Links

OF Tee on GitHub: <a href="https://github.com/ciena/oftee">https://github.com/ciena/oftee</a>

OF Tee workspace on GitHub: <a href="https://github.com/dbainbri-ciena/oftee\_workspace">https://github.com/dbainbri-ciena/oftee\_workspace</a>

Demonstration Video: <a href="https://youtu.be/QzDDe59MCdw">https://youtu.be/QzDDe59MCdw</a>



Mèsi Anpil



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