Security Module Stacks That Don't Fall Over



Casey Schaufler

+ Kernel developer from the 1970's

+ Supercomputers in the 1990's

+ Smack Linux Security Module

+ Security module stacking



Photo Curtesy Ann Forrister

Linux Security Module

+ Collection of security hooks

+ Additions to traditional access controls

You security people are insane.



Security Module Stack

- + A collection of security modules
- + Called in order

+ Bail on fail policy



Minor Security Module

+ Checks based on available state



Major Security Module

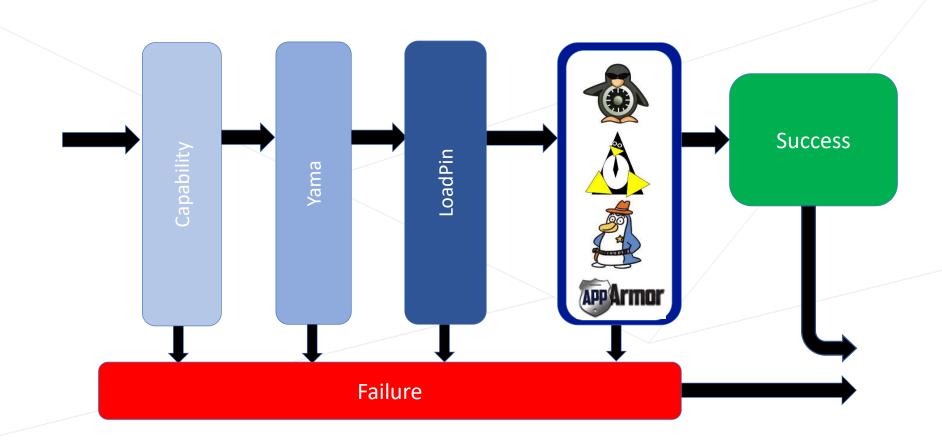
+ Checks on module managed state

+ System managed security blobs

+ Netlabel and/or secmarks



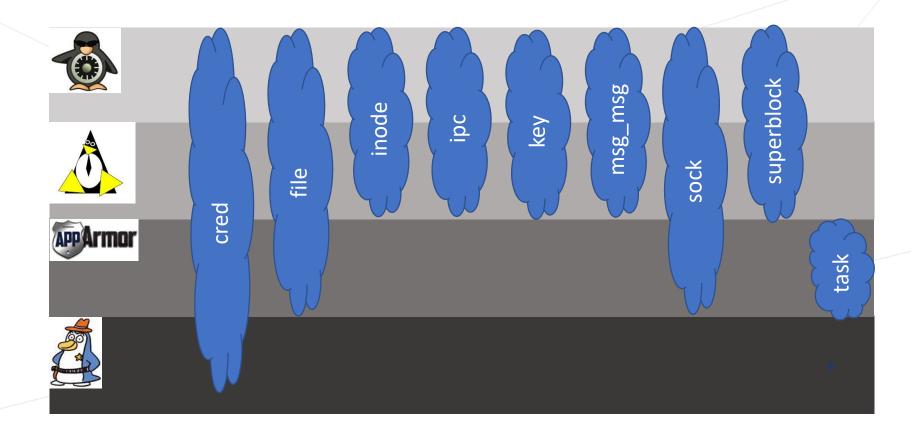
Stacking as of 4.18



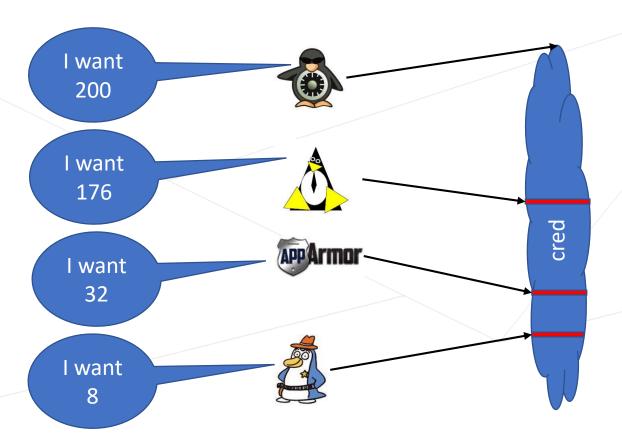
Stumbing Block

Blob Pointers

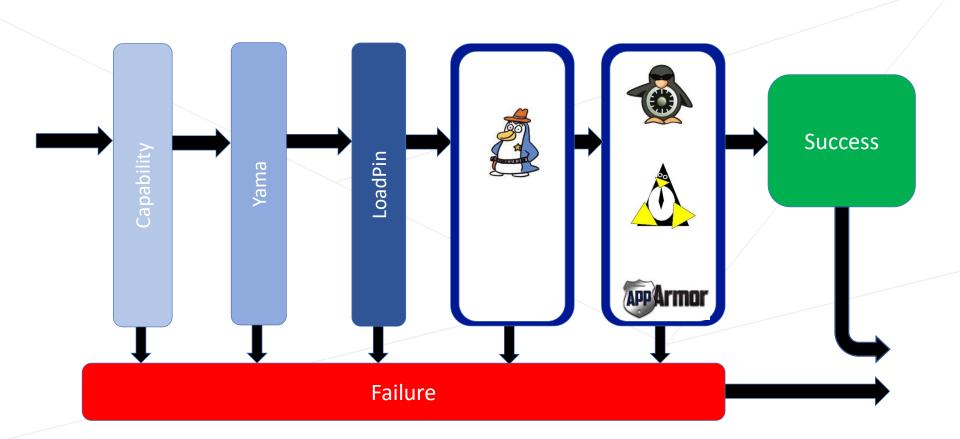
Security Blobs



Infrastructure Managed Blobs



Stacking with infrastructure managed blobs



Stumbling Block

secids

32 bits allows one module's data

```
rc = security_cred_getsecid(cred, &secid);
rc = security_secctx_to_secid(ctx, ctxlen, &secid);
rc = security_secid_to_secctx(secid, &data, &datalen);
```

Replace u32 with struct secids

```
With stacking ...
                            Without stacking ...
                            struct secids {
struct secids {
                                 union {
    u32 selinux;
                                      u32 selinux;
    u32 smack;
                                      u32 smack;
    u32 apparmor;
                                      u32 apparmor;
};
```

Identify which to use

+ Within a security module

```
sec->sid = secid->selinux;
```

Identify which to use

+In netfilter

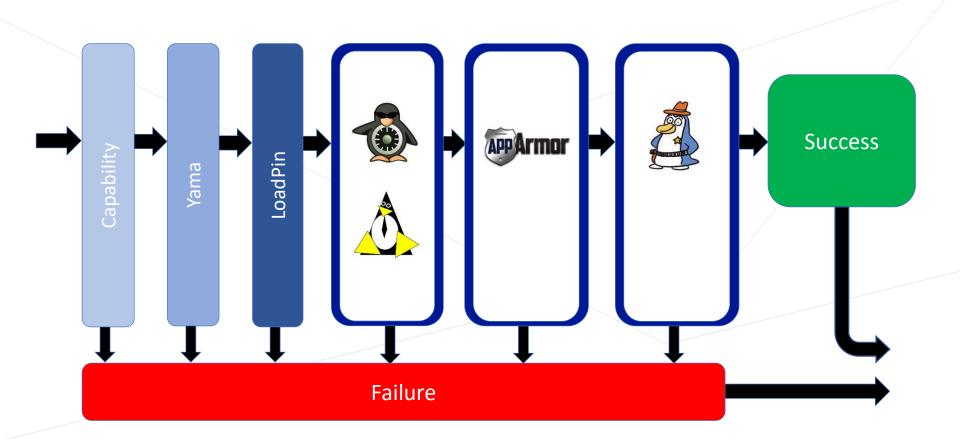
```
case SECMARK_MODE_SEL:
    info->secid = secid.selinux;
    break;
case SECMARK_MODE_SMACK:
    info->secid = secid.smack;
    break;
```

Identify which to use

*Select by task attribute

```
prctl(PR_SET_DISPLAY_LSM, "selinux", 7, 0, 0);
```

Stacking with struct secids



Stumbling Block

Mount Options

Unrecognized Option

+mount -o seclabel, smackfsroot="*"

+ Stop failing on unknown options

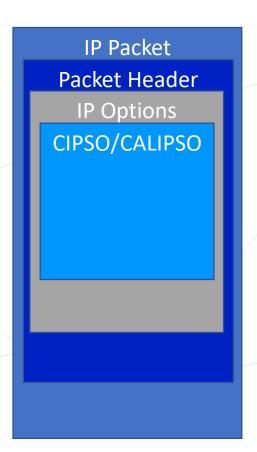
+ Multiple mount option structures

Stumbling Block netlabel

Packet Labeling

+One CIPSO tag

+ Security modules must agree



Pushed attributes

- *Security modules push data to netlabel
 - + Other sub-systems pull data
- + Attributes stored in socket
 - + In network format

+ May not be used in the end

Netlabel Configuration

- + Unlabeled networks
 - + Default for SELinux

- + Labeled networks
 - + Default for Smack

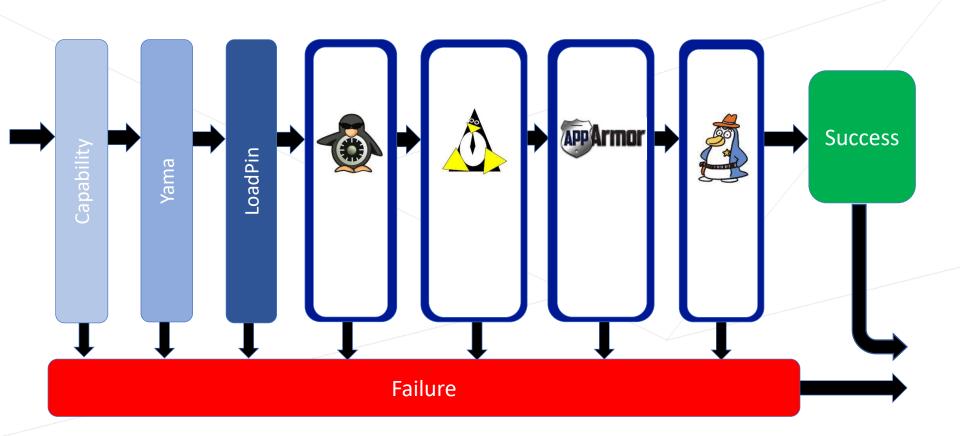
- + Address selectors
 - + Defers labeling until delivery

Granularity

*Security modules won't be synchronized

+ May change after socket creation

Stacking with netlabel equality



What Can Still Cause Problems?

Redundant purpose

+ Don't use SELinux and Smack together

+ Do use Smack and AppArmor together

Networking

+ Don't confuse IP

+ Use one network enabled module

User Space

- + May get confused
- +/sys/kernel/security/lsm

- + Updates needed for real support
 - + systemd
 - + id
 - + Is

Advice For New Security Modules

Networking

+ Make netlabel optional

+ Read the netlabel code before trying to use it

+ Define sane behavior on unlabeled networks

Process Attributes

+ Create a subdir in /proc/.../attr

+ Create user space wrappers for SO PEERSEC

Think twice about using secids

+ Do you need audit events?

+ What about tmpfs?

Be careful with state

+ Module hooks may not get called

- + Avoid additional memory management
 - + Let the infrastructure do it

Summary

*Stacks of dissimilar modules are good

+ Stacks should avoid fighting over the network

+ Modules should color within the lines

