CNFs vs. VNFs

Dan Kohn Executive Director, CNCF



Cloud Native Computing Foundation

• Non-profit, part of the Linux Foundation; founded Dec 2015



TODAY THE LINUX FOUNDATION IS MUCH MORE THAN LINUX



We are helping

global privacy

and security

through a

program to

encrypt the

entire internet.

Networking

We are creating ecosystems around networking to improve agility in the evolving softwaredefined datacenter.

We are creating a portability layer for the cloud, driving de facto standards and developing the orchestration layer for all clouds.

Cloud



We are creating the platform for infotainment in the auto industry that can be expanded into instrument clusters and telematics systems.



We are creating a

permanent, secure

distributed ledger

that makes it easier

to create cost-

efficient,

decentralized

business networks.

Web

We are providing the application development framework for next generation web, mobile, serverless, and IoT applications.









We are regularly adding projects; for the most up-to-date listing of all projects visit tlfprojects.org



KubeCon + CloudNativeCon

- China
 - <u>Shanghai</u>: November 14-15, 2018
 - Sponsorships <u>open</u>
- North America
 - Seattle: December 11 13, 2018
 - Sponsorships open
- Europe
 - Barcelona: May 21 23, 2019



Network Architecture Evolution

- I.0: Separate physical boxes for each component (e.g., routers, switches, firewalls)
- 2.0: Physical boxes converted to virtual machines called Virtual Network Functions (VNFs) running on VMware or OpenStack
- 3.0: Cloud-native Network Functions (CNFs) running on Kubernetes on public, private, or hybrid clouds

5



Network Architecture 1.0

Network Architecture Evolution

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Network Architecture 2.0



Network Architecture Evolution

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Network Architecture 3.0 (hardware is the same as 2.0)





Evolving from VNFs to CNFs

	Past			Prese	nt		Future			
VNFs	ONAP O	rchestrator	VNFs	CNFs	ONAP Orchestrator		VNFs	ONAP		
OpenStack or VMWare			OpenStack		Kubernetes		KubeVirt/Virtlet	strator		
							Kubernetes			
Bare Metal		MacKSpace	Bare M	1etal	Any Cloud	Bare Metal		Cloud		

- > ONAP Amsterdam (Past) runs on OpenStack, VMware, Azure or Rackspace
 > ONAP Casablanca (Present) runs on Kubernetes and so works on any public, private or hybrid cloud
- Virtual Network Functions (VNFs) are virtual machines that run on OpenStack or VMWare, or can be run on K8s via <u>KubeVirt</u> or <u>Virtlet</u>

Major Benefits

- I. Cost savings (with public, private, and hybrid clouds)
- 2. Development velocity
- 3. Resiliency (to failures of individual CNFs, machines, and even data centers)

12

The challenge of transitioning VNFs to CNFs

- Moving from network functionality from *physical* hardware to encapsulating the software in a *virtual* machine (P2V) is generally easier than *containerizing* the software (P2C or V2C)
- Many network function virtualization VMs rely on kernel hacks or otherwise do not restrict themselves to just the stable Linux kernel userspace ABI
 - > They also often need to use DPDK or SR-IOV to achieve sufficient performance
- Containers provide nearly direct access to the hardware with little or no virtualization overhead
 - But they expect containerized applications to use the stable userspace Linux kernel ABI, not to bypass it

Areas for More Discussion

- > The strength of no longer being locked into specific OSs
 - Any version of Linux >3.10 is acceptable
- > <u>Multi-interface</u> pods vs. <u>Network Service Mesh</u>
- > Complete parity for IPv6 functionality and <u>dual-stack</u> support in K8s
- Security, and specifically recommendations from <u>Google</u> and <u>Jess</u> that come into play when hosting untrusted, user-provided code
 - > Possible use of isolation layers such as gVisor or Kata
- Scheduling container workloads with network-related hardware constraints (similar to what's been done for GPUs)
 - Network-specific functionality like QOS

Demo Plans Underway

- VNFs vs. CNFs
 - Working on a demo of boot-time and throughput of VNFs on OpenStack vs. CNFs on Kubernetes, where the networking code and underlying hardware is identical
 - > Will deliver opens source installers and Helm charts
- > Cloud-native Customer Premises Equipment (CCPE) Project
 - Modify the ONAP vCPE <u>use case</u> and <u>VNF</u> deployment to show VNF vs. CNF deployments of chained network functions

15

Roll-Out Plans

- Open Source Summit NA, Vancouver, August 28: Joint workshop by CNCF executive director Dan Kohn and LF Networking head Arpit Joshipura on Cloud-native Network Functions
- Open Network Summit Europe, Amsterdam, September 25: Marketing launch
- KubeCon + CloudNativeCon NA, Seattle, December II: Planned demo
- > Mobile World Congress, Barcelona, February 25: Major roll-out
- Ongoing close collaboration with LF Networking and specific carriers providing feedback (AT&T, Bell Canada, Vodafone, etc.)

16



The Networking aspects of Cloud Native

Arpit Joshipura GM Networking The Linux Foundation



Industry Direction: Any Cloud + Portable Apps in Containers

- > Utilize the best of Cloud with the best of Telecom Networks
 - Promise of Containers allow for any cloud portability
 - Promise of Network full network automation & zero touch services
- > Telecom Network Transformation require a hybrid strategy
 - Migration of VM to containers step by step approach to VNF/Workloads
 - > VM and Container Interworking in a Multi-VIM environment



Two leading de-facto platforms –Networking & Cloud

ILFNETWORKING





- Network Automation & Orchestration Platform
- ONAP has a multi-VIM strategy (Openstack, Vmware, Azure,..)
- Project within ONAP OOM looking at Containers





- Cloud Automation & Orchestration Platform
- Project within CNCF looking at ONAP Cross Cloud CI

Open Source projects at LF can bring the best of both worlds to the Telecom Industry

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Sustainable Innovation: Open Source Networking

Creating De-Facto Platforms to Enable Next Generation Solutions in Telecom, Enterprise & Cloud



LF Networking Vision: Automating Cloud, Network, & IOT Services



Bringing It All Together Core to Edge – LF Open Source Network + Disaggregation + Edge + IOT + AI + Cloud + Blockchain





Automation of Network + Infrastructure + Cloud + Apps + IOT

Linux Foundation Path to Open Source Harmonization 2.0

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The deep dive – VNFs on ONAP & Cloud Native journey

ONAP Beijing Architecture

A Day in the Life of an ONAP Service

Credit: Aarna Networks, ONAP Training course

Kubernetes Gap Analysis & Transition plans

Top 3 Areas of Investigation

- I. Support for VNFs/Apps from different vendors (Ref guest OS and VNF ecosystem alignment)
- 2. Security Access rights and privileges, known rules for admins etc
- 3. Network Specific Requirements focus on performance, scale and capabilities
 - > Enabling scheduling container workloads with network-related hardware constraints (similar to what's been done for GPUs)
 - > Multi-homed containers (Multis, a CNI plugin is working on this)
 - > Functional parity when deployed with IPv6
 - > Network-specific functionality like QOS
 - > multiple vNIC for a given container, which is currently not supported.

Transition plan

- > Demo of Any app, Any cloud with ONAP running on Kubernetes @ ONS opening keynote
- > Kubernetes as the Virtual Infrastructure Manager (VIM) for running the ONAP Orchestrator
- Consider Kubernetes as the ONAP Application Controller (AppC)
- > As VNFs can be containerized, do so and manage them with Kubernetes prioritize use cases (eg CDN, DNS)

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Evolving from VNFs to CNFs

	Past			Pres	ent ····			•••••••	Future		
	VNFs ONAP C	Orchestrator	VNFs CNFs Orc		NAP hestrator			VNFs	ONAP Orcho		
	OpenStack or VMWare		OpenStack	Kubernetes		;		CINFS	KubeVirt/Virtlet	strator	
	OpenStack or VMWare	Azure or Backspace							Kubernetes		
	Bare Metal	Rackspace	Bare Me	tal	Any C	oud		Bare Metal	Any	Cloud	
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Today's Agenda

BACKGROUND AND VISION

1:30 Introduction to VNFs and CNFs & Cross-cloud Dan Kohn2:00 Networking & Telecom Automation: VNF to CNF journey Arpit Joshipura

REQUIREMENTS

2:15 Cloud Native lessons and requirement: A view from end user - Telus, Sanah Tariq

2:30 (Dan/Arpit facilitate) Why Telecom and Cloud Native technologies are coming together – discuss challenges and requirements

BREAK

PROJECTS AND ROADMAP

3:30 Overview of projects solving the migration Roadmap to Cloud Native

3:50 Network Service Mesh (VPP/Ligato) Ed Warnicke

4:10 Cross-Cloud CI working group Taylor

4:30 Wrap up and How to get involved

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The Linux Foundation Board Confidential

Envoy&lstio overview

Ihor Dvoretskyi, <u>@idvoretskyi</u>, Developer Advocate, CNCF

- Inception May '15
- **Open sourced** September '16: <u>https://github.com/envoyproxy/envoy</u>
- Joined CNCF September'17: <u>https://www.envoyproxy.io/</u>
- Users/contributors (partial list): Lyft, Google, IBM, Verizon, Apple, Microsoft, Pivotal, Red Hat, EBay, Stripe, VSCO, Tencent QQ, Twilio, Yelp ... and more all the time.
- Integrations (partial list): Istio (Google/IBM), Nomad (Verizon), Tigera, Covalent, Turbine Labs, Datawire ... more on the way.
- Lyft deployment: 10s of thousands of hosts, 100s of services, 3M + mesh RPS.

- **Protocols** (HTTP/1, HTTP/2, gRPC, databases, caching, etc.).
- Infrastructures (laaS, CaaS, on premise, etc.).
- Intermediate load balancers (AWS ELB, F5, etc.).
- **Observability** output (stats, tracing, and logging).
- Implementations (often partial) of retry, circuit breaking, rate limiting, timeouts, and other distributed systems best practices.
- Authentication and Authorization.
- Per language **libraries** for service calls.

- Out of process architecture: Let's do a lot of really hard stuff in one place and allow application developers to focus on business logic.
- Modern C++ code base: Fast and productive.
- L3/L4 filter architecture: A byte proxy at its core. Can be used for things other than HTTP (e.g., MongoDB, redis, stunnel replacement, TCP rate limiter, etc.).
- HTTP L7 filter architecture: Make it easy to plug in different functionality.
- HTTP/2 first! (Including gRPC and a nifty gRPC HTTP/1.1 bridge).
- Service discovery and active/passive health checking.
- Advanced load balancing: Retry, timeouts, circuit breaking, rate limiting, shadowing, outlier detection, etc.
- Best in class **observability**: stats, logging, and tracing.
- **Edge proxy**: routing and TLS.

- Connect, manage and secure microservices
- Separation of concerns: developer and operations
- For both containerized and non-containerized workloads
- Leverage great functionality in Envoy, adding pluggable management and control planes
- Intelligent routing, load balancing, metrics collection, policy enforcement, end-to-end authentication
- Istio 1.0 announced in July'2018

- **Mixer** Central component that is leveraged by the proxies and microservices to enforce policies such as authorization, rate limits, quotas, authentication, request tracing and telemetry collection.
- **Pilot** A component responsible for configuring the proxies at runtime.
- **Citadel** A centralized component responsible for certificate issuance and rotation.
- **Node Agent** A per-node component responsible for certificate issuance and rotation.

- **Envoy** Sidecar proxies per microservice to handle ingress/egress traffic between services in the cluster and from a service to external services
- Providing a rich set of functions like:
 - discovery
 - I7 routing
 - circuit breakers
 - policy enforcement
 - telemetry recording/reporting functions.

More details

- Envoy:
 - https://www.envoyproxy.io/
 - <u>https://github.com/envoyproxy/envoy</u>
- Istio:
 - https://istio.io/
 - <u>https://github.com/istio/istio</u>

Bookinfo application sample

Cross-Cloud Cl Overview

Cloud-native Network Functions Seminar August 28, 2018

Presented by:

Taylor Carpenter, Vulk Coop taylor@vulk.coop

Why?

Why? CNCF ecosystem is growing rapidly with new projects and cloud providers!

Why?

 The CNCF ecosystem is large, diverse and continues to grow. CNCF would like to ensure cross-project interoperability and cross-cloud deployments of all cloud native technologies and show the daily status of builds and deployments on a status dashboard.

Why?

 The CNCF ecosystem is large, diverse and continues to grow. CNCF would like to ensure cross-project interoperability and cross-cloud deployments of all cloud native technologies and show the daily status of builds and deployments on a status dashboard.

What?

- Cross-cloud testing system
- Status repository server
- Status dashboard

Build and provision CNCF projects

Graduated

Project CI artifacts and non-CNCF projects

Implemented

Deploy to public/bare metal/private clouds

In Progress

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Technology Overview

CI System Technology Overview

Unified CI/CD platform:

• GitLab

Cross-cloud provisioning:

• Terraform, Cloud-init, and per cloud K8s configuration

App deployments:

• K8s manifest management with Helm

E2e tests:

• Custom containers + Helm

Automated builds and deployments:

• Git + per project yaml configuration

Dashboard Technology Overview

Frontend:

• Vue.js

Status repository:

• Elixir and Erlang

Automated builds and deployments:

• Git + per project yaml configuration

How to Collaborate

Attend CI WG meetings:

- <u>https://github.com/cncf/wg-ci</u>
- 4th Tuesday of the month at 11:00am Pacific Time
- Next Meeting is on Tuesday, Sept 28th

Subscribe to the CNCF CI public mailing list:

• <u>https://lists.cncf.io/g/cncf-ci-public</u>

Create issues on GitHub:

• <u>https://github.com/crosscloudci/cross-cloud/issues</u>

Join the #cncf-ci channel on slack:

- Request invite at https://slack.cncf.io/
- Cloud-native.slack.com

Connect with Cross-Cloud Cl

crosscloudci@vulk.coop

For more details and an in-depth demo, please contact Dan Kohn & Cross-Cloud CI team at CNCF booth at #OSSNA18

Also presenting at:
KubeCon + CloudNativeCon China
November 13-14, Shanghai

